

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1 level: aggressive, may be 4crd / 2 level : normal
Responses :
- new suit (without jump) NF
-2NT after overcall 2 level : F with stop
- jump new suit : F
- jump raise : PRE
INT OVERCALL (2nd/4th Live; Responses; Reopening)
- 15-18 , 4 th position : 10-14 → systems on
- 1NT in sandwich 15-18
- 2NT in 4 th position : 15-18 → systems on
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak (5) 6-card; after weak 2 by OPPT jump to 3 level intermediate
Jump in 4th pos intermediate.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
* 2NT: 5-5 lowest suits
* 1♣/♦-2♦ = majors (1♣ - 2♣ = natural)
* 1M-2M = other major + minor
Cue-bids in sandwich are natural / Michaels in 4th position
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣=MM; 2♦=1M; 2♥/♠=♥/♠+m; 2NT mm or strong 2suiter,
WK jumps (but semi constructive after WK NT)
strong NT : DBL = 5+minor + 4major (about 9+ HCP)
weak NT (max 15 HCP) : DBL = penalty
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
cue: 2-suiter, 4NT: 2/3-suiter, Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
After STR 1♣ CRASH and weak jumps
Light overcalls
OVER OPPONENTS' TAKEOUT DOUBLE
Truscott (reversed after 1 minor); new suit(without jump): FIR
Weak jump shifts

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1,3,5	1,3,5	
NT	1,3,5	1,3,5	
Subseq	ATT		
Other: against NT strong king / against suit K from AK shows AK bare or side-suit singleton			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x)	AK(x)	
King	AK(x) or KQ	AKJ(x) / KQT	
Queen	QJx	QJ(x) / KQ(x) / AQJ(x)	
Jack	JTx / KJT(x)	JTx /AJT(x) / KJT(x)	
10	(H)T9(x); T9(x); Tx	(H)T9(x); T9(x); Tx	
9	(H)98(x); 9x	(H)98(x); 9x	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	H-L = even	H-L = even	1 st ODD ENC
Suit 2	High encouraging		H-L = even
3			
1	H-L = even	H-L = even	1 st ODD ENC
NT 2	High encouraging		H-L = even
3			
Signals (including Trumps):			
Trump echo			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+HCP if shape correct; in 4 th seat could be slightly lighter			
RESP NAT			
CUE INV+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1m - (1♥) - DBL = 4crd ♠			
Negative X in most cases after intervention			
Snapdragon, Rosenkranz (level 1), Responsive X, Lightner			

EBL CONVENTION CARD
CATEGORY: Green
NCBO: NBB (Netherlands)
PLAYERS: Willem van Eijck & Willem Gosschalk
EVENT: Senior
SYSTEM SUMMARY
Basic system : natural style, 4 card M; non vuln 1NT 1st and 2nd hand (9)10-12
1♣ 3-card possible (4/3-3/4-3-3 18-19) and 4/3-3/4-3-3 NV 1 st +2 nd hand if 15-17
1♦♥♠ 4+ card
1NT NV 1 st +2 nd hand (9) 10-12, rest 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ - weak 2♦
- BAL 22-27
- strong UNBAL, (not strong with ♦'s)
2♦ - weak 2♥ or ♠
- strong with ♦
- BAL 28-29
2♥ : weak with both majors
2♠ : weak 5crd♠ with 4+minor
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
2/1 nearly GF (2NT rebid by opener may be passed)
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	NCBO: NBB (Netherlands) PLAYERS: Willem van Eijck & Willem Gosschalk EVENT Senior			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	10-21,4+crd; Exc.18-19 (43)33 or 15-17 (43)33 1 st and 2 nd NV	Inverted raises 10-14 2 NT 15+ fitted, 3♦♥♠ splinters	1X-1Y – 3 NT fit 18-19BAL 2♣ CB in 10-12NT situation 2-wayCB in 15-17NT situation	No inverted raises after intervention or with passed hand
1♦		4	4♥	10+-21	see 1♣	See 1♣	see 1♣
1♥		4	4♦	10+-21, 4crd only in case of 3433 or 44M	2 NT : ♥ - fit, 10-11 or 16+ BAL or 15+ SPL 3 NT : 12-15 no SPL, SPL's (11-14)	1♥-2♥-2♠ = short any, 2NT NAT 3 m =long (help) 1♥ - 1NT - 2♣ = gazilli	Drury 2♣♦ (3- resp. 4crd)
1♠		4	4♥	10+-21, 4crd only in case of 4333	see 1♥	1♠-2♠ - 2 NT short any 1♠-1NT - 2♣ = gazilli	see 1♥
INT				NV 1 st and 2 nd hand (9)10-12, rest (14)15-17 (5422, 6m 322 , 5332 or stiff honor possible)	2♣ STAY,2♦/♥/NT/3♣ TRF;3♦(31)(45)2♠MIN/MAX @ 3 M after STR NT: S/T / after WK NT: S/O 4♣/♦ TRF 4 M	if weak NT is doubled pass forces to RDBL RDBL=one colour bidding is touching colours 2♠=minors / 2NT= GF	Lebensohl after intervention
2♣	x			- WK 2♦ (NV 4-8, V 7-10) - BAL 22-27 - STR (strong with ♦ in 2♦)	2♦ NF relay, 2M 5+crd F 2NT F relay / 3♦ to play opp weak 2♦ 3M NAT good INV opp WK 2♦		
2♦	x			- WK 2♥ or 2♠ (NV4-8,V6-11) - BAL 28-29 - STR ♦	2♥/♠ P/C , 2NT F@, 3m: NAT and F , 3♥/♠: P/C 4♣ asks for TRF to M, 4♦ asks to bid M, 4M = to play	After 2 NT @ : 3♥ is MAX with ♠ and 3♠ is MAX with ♥	
2♥				Weak with both majors NV 4-8 44M possible V 7-11 min 45/54M	2♠/3♥/3♠ S/O; 2NT @; 3m F		
2♠		5		Weak with 5♠ and 4+m NV 4-8 V7-10	2NT @/3♣ G/T (no fit for ♠) /3♦ G/T for 4♠		
2NT				(19) 20 - 21	3♣ Puppet STAY, 3♦/♥ TRF /3♠: mm /3NT:5♠+4♥NF/ 4 m: SI in ♥ resp. ♠ , 4♥♠ : SI in ♣ resp. ♦	After 2NT-3♣ - 3♦ or 3NT now 4♣ is minor suit ask	
3♣/♦/♥/♠		7(6)		PRE	NAT, new suit 3 level F1		
3NT				Gambling (1 st and 2 nd hand)/ 3 rd and 4th hand to play	4♣ P/C , 4♦F@, 4NT asks quality of minor		
4♣	x			Stronger 4♥ opening	4♦ either weak or slam going 4♥ good hand, 4♠ and higher asking bids, 4NT RKC		
4♦	x			stronger 4♠ opening	4♥ either weak or slam going 4♠ good hand, 5♠ and higher asking bids 4NT RKC		
4♥/♠				to play	Asking bids		
4NT				asking for specific aces		HIGH LEVEL BIDDING	
						RKC 1430 – 5NT/6X is even/odd number of key cards with void, MIXED CUE'S, SPLINTERS DOPE-ROPE, NON-SERIOUS 3SA	