

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Light style NV, wide range
Responses: Conservative
New suit = F1, jump in new suit = FSJ, double jump in new suit = Splinter
Cue = good raise+ for M, good raise+ or NT probe for m
Jump to 2N over M = good raise. Other raises = PRE
In balancing position: Same
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17 2 <sup>nd</sup> , 11-14 4 <sup>th</sup> .
Responses: Stayman, TRFs as per 1NT opening
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak except at adverse and re-opening in 4 <sup>th</sup> when intermediate
2NT jump overall. Unusual 2 <sup>nd</sup> . NAT 4 <sup>th</sup> .
Reopen: 2NT = 18-19 BAL; Responses - Baron, TRFs & minor suit Stayman
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels, Leaping and Non-Leaping
Jump Cue of Major asks for stopper for 3NT. Of minor = PRE.
If Opponents have bid 2 suits, then cue of either of their suits = NAT
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣ = M/m (responses: 3C F, 3M INV, 4M P/C),
2♦ = both M, 2♥/♠ = NAT
DBL = T/O of jump bid, penalty of non-jump bid. Re-opening same.
2NT over intervention is two places to play, 3♣/♦ = to play, 3M = FG
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double T/O up to 4♥. Penalties of 4♠ and above.
4♣/♦ = Leaping and Non-Leaping Michaels
LEB over Partner's T/O X of Weak 2M shows 0-6
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1♣: Double Majors, NT minors, Weak Jump O/Cs (5-9)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
NAT, F1
RDBL = 10+, penalty oriented, no fit, BAL
Fit Showing Jumps (FSJs) are generally 5 cards with 3 card support
Jump Raise = PRE
Jump to 2NT over Major = Good raise to 3+ level

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> & 4 <sup>th</sup>	2 <sup>nd</sup> & 4 <sup>th</sup>	
NT	2 <sup>nd</sup> & 4 <sup>th</sup>	2 <sup>nd</sup> & 4 <sup>th</sup>	
Subseq		Std count of remaining cards	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx; Ax(+)	AKx(+);	
King	KQ; AK; KQ10; KQ9	AKJ; KQJ; KQ10	
Queen	QJ10; QJ9	QJ10; QJ9	
Jack	J109; J108; KJ10	J109; J108; KJ10	
10	1098; 1097; H109; 10x	1098; 1097; H109; 10x;	
9	9x;	9x;	
Hi-X	Sx;	Sx;	
Lo-X	HxS; HxxSx(+); xxxSx(+)	HxS; HxxSx(+); xxxSx(+)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = encouraging	Same	Same
Suit 2	Hi-Lo = even		
3	S/P		
1	Hi = encouraging	Same	Same
NT 2	Hi-Lo = even		
3	S/P		
Signals (including Trumps): Trump Peter shows odd number of Trumps			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Can be light NV. Sound VUL. If Oppo have bid 2 suits, then shows the other 2 suits.			
Responses; Cue = FG, Jump = INV, DBL of interference=4+ cards, 6+HCP			
Re-opening: May be lighter			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDBLS</b>			
Competitive double generally shows 3 <sup>rd</sup> & 4 <sup>th</sup> suits and values			
Responsive double denies 4OM			

EBL CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: England</b>
<b>PLAYERS: Trevor Ward (63728) / David Kendrick (94543)</b>
<b>EVENT (Seniors)</b>
<b>SYSTEM SUMMARY</b>
GENERAL APPROACH AND STYLE – 15-17 NT, 4 card Majors
1♣/1♦ = 4+m, 11+ HCP,
1♥/1♠ = 4+M, 11+ HCP
1NT = 15-17
2♣ = Strong, FG or 23/24 BAL
2♦ opening = Multi, Weak 2M
2♥/♠ = 5M + 5+m, Weak
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦ = Multi, Weak 2M only
2♥/♠ = 5M & 5+m, Weak.
Michaels, Leaping & Non-Leaping
LEB over Partner's T/O double of Weak 2 opener
All opening bids may be weaker 3 <sup>rd</sup> in hand at favourable
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
4SF = FG
<b>PSYCHICS: Rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣/1♦		4	4♦	NAT, 11+, 4+ ♣/♦	1N = 6-10, 2♣/2♦ = Inverted, denies 4M, Jump bid = SJS, 2N = 11-12, 3♣/3♦ = PRE, 3♥/3♠ = Splinter	NAT Over 1/2N rebid, 2/3♣ is checkback for 3 card M support.	Over interference, 1M = 5+ cards. UCB = 10+, DEF hand. FSJ only in COMP, not by passed hand.
1♥/1♠		4	4♦	NAT, 11+, 4+ ♥/♠	1N = 6-10, 2 new suit = 11+, Jump bid = SJS, 2N = 10-11, 3 card support, 3N = 4 card support, F/G	NAT Over 3N: 4♣=Serious Slam Try, 4♦=Mild Slam Try, 4M=Sign Off	Jump to 2NT in competition is generally mixed raise 7-9. Over 2-suited intervention, cue of lower suit is constructive raise, cue of higher suit is FG with 4 <sup>th</sup> suit, bid of 4 <sup>th</sup> suit is NF
INT				15-17 BAL	2♣ = Stayman (non-promissory), 2♦/♥/♠/NT = TRFs, 3 bids = singleton in 4441 or 5431, 1NT-2♣, 2♥-2♠ = 4 card suit, F1	Over 1N-2♦/♥, 2N = High Card Fit, 3♥/♠ = Non High Card Fit Completion of minor suit TRF shows fit. Jump to 4NT is RKCB over response to Stayman or TRF	11-14, 4 <sup>th</sup> system on. Over 1NT-X(PEN), Pass=F, RDBL=Weak, 5 card suit, 2 Bid = lower of 2x4+ card suits, 3 bid = NAT, weak. Over Pass, Opener has to RDBL then, Responder's bid = weak, some values
2♣	√	0		Strong	2♦ = relay	NAT	
2♦		0		Multi, Weak2M only	2♥/2♠/3♥/3♠=P/C. 2N=enquiry, 4♣ asks for suit below M, 4♦ asks for M. 4♥/♠=NAT, own 7+ card suit, to play.	After 2N enquiry, 3♣ = min with ♥, 3♦ = min with ♠, 3♥ = max with ♠, 3♠ = max with ♥	
2♥/2♠		5		Weak, 5♥/♠ and 5+m	2N = constructive relay, 3♣ = P/C	After 2N relay, 3♣ = min with ♣, 3♦ = min with ♦, 3♥ = max with ♣, 3♠ = max with ♦	
2NT				20-22 BAL, may contain singleton honour	3♣ = Baron, 3♦/♥ = TRF, 3♠ = minor suit Stayman	Responses to minor suit Stayman – 4♣/♦ = min, 5♣/♦ = max, 4♥/♠ = good 5 card suit offering alternative place to play	18-19, 4 <sup>th</sup> system on
3♣,♦,♥,♠		6		PRE	New suit F1	NAT	
3NT		7		Solid minor, few O/S values	4♣ = P/C. 4♦ asks for singleton or void, 4♥/♠ = 6 cards, to play opposite doubleton, 5♣/♦ = P/C	NAT	
4♣,♦,♥,♠		7		PRE	Over 4m, 4♥/♠ = 6 cards, to play opposite doubleton	HIGH LEVEL BIDDING	
4NT						RKCB, EKCB (3041).	
5♣,♦		7		PRE		Cue bids can be 1 <sup>st</sup> /2 <sup>nd</sup> round controls and are generally in suit where help required	
5♥,♠						DOP1, ROP1 after interference over RKCB.	