DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS

aggressive 1 level (4++ cards); sound at 2 level. 1M overcall gets transfers from 2* (1N if X). jumps@3L=fit, @4L=splinter.

over 1M, jump-cue=4cd in mixed raise

1NT OVERCALL

2nd / sandwich / 4th 15-18 / 16-19 / 11-14

system on, unless 2 suits bid (3+ promised) when lower/higher cue = invite with 4OM/5OM

JUMP OVERCALLS

preempt except strong over weak; 2N asks short 2N = lowest two suits (weak or strong) often 4m is m+OM or om+M at least 55 1X-P-P-2N: balanced 18-20 with system on

DIRECT and JUMP CUE BIDS

shows 55+ in ▼+♠ or OM+minor
but 1♣-2♠ majors if 1♣ could be 2 (since 2♣ nat)
response over major cue : 2NT asks,3♠=GTM
cue natural in some 4th seat positions
jump cue : asks for stop (holding long good suit)
double-jump cue : good 4M bid

vs. NT (1N, 1m-P-1N, gambling 3N)

2♣: both majors (2♦ asks)

2♦: one major with 2♥ pass/correct.

2♥/2♠: major + minor

Jump in $2^{nd}/4^{th}$ = long & obstructive/constructive by PH or 4^{th} over strong NT: X = 1minor or both majors with 2m p/c

vs. PREEMPTS

X=takeout. 3any-4same is MM or m+OM; over 2M : jump 4m = at least 55, m+OM (nf) <3any>-3N-<P>-4*/4 = ask/puppet

vs. ARTIFICIAL STRONG OPENINGS

aggressive. X/1 •/1N = two suits (CRO). 2N always •+•

use NT as cue bid if none available.

OVER OPPONENTS' TAKEOUT DOUBLE

1M-X-XX penalty; jump over 1 ♦/1M-X is fit jump

LEADS AND SIGNALS				
	OPENING LEADS STYLE			
	Lead	In partner's suit		
Suit				
NT	4 th best but usually 2 nd from bad suit	same		
Subs				

strong K at NT; K above 3N primarily rev count

LEADS (not my own suit)				
Lead	vs. suit	vs. NT		
Ace	AK(+), A(+)	AK+, AQJ+, AQT+		
King	KQ(+), AK(+)	AKJT, KQJ+,KQT9		
Queen	AKQ(+), QJ(+)	AQJ, (A)KQ+, QJ(+)		
Jack	(H)JT(+), J, Jx			
Т	(H)T9(+), T(x)			
9	9(+). H98x(x)			
Hi-x	Sx, TSx(+)			
Lo-x	HxS, HxxS, HxxSx, HxxSxx, S (H=T+)			

SIGNALS IN ORDER OF PRIORITY

Lead :	Partner's	Declarer's	Discarding
Against Suits and NT	high DISC low ENC but high ODD on K at NT or above 3N suit pref	high ODD suit pref	low EVEN (discourage) suit pref

Signals: if high cards known, often rev count or many suit preferences.

Later play: count card is current 1st/3rd/5th

TAKEOUT DOUBLES

lots and lots; responsive to 4♥ (over ♥ generally denies ♠)

ARTIFICIAL & COMPETITIVE (RE)DOUBLES

for a "different" lead: of slam, or by preemptor or of high cue in my suit.

near automatic XX to show Hx in partner's suit of artificial=suit, but Stayman of weak NT=values

WBF CONV	WBF CONVENTION CARD				
Category:	SENIORS/OPEN January 2024				
Event:					
NCBO:	EBU				
Players :	RICHARD CHAMBERLAIN & PATRICK SHIELDS				

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1.4(2+) WITH TRANSFERS, 5 CARD MAJORS

2-over-1 GF

2♣ strong, 2♦/2♥/2♠ are weak 1- or 2-suiters

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♦	multi (weak two major, or balanced 20-21)
2M	less than opener, 55+, major and minor
2N	less than opener, both minors

LIGHT OPENERS IN 3RD SEAT

3N opener is running minor suit little else

SPECIAL FORCING PASS SEQUENCES

1M <X> XX = F to 2M or X We bid game on power (so not direct raises of the only suit) or via cue - and they bid on.

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Psychics: very rare

over FSF (GF), lowest suit=neutral response

Defence to multi 2♦: X balanced 12-16 or strong, <2♦>-P then 2N is minors, <2♦>-4♣/♦=♥/♠+minor(GF)

After 1N-X-suit: X shows general values. Second X by second hand shows extra values & happy to defend.

				Richard Chamberlain & Patrick Shields		English Bridge Union	Jan 2024
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	IN COMPETITION
1*		2 (1)		clubs or balanced could have 5♦, a rare stiff club	will respond very light 1 ♦1 ♠ transfers; 2 ♦ /2M : low end weak two 1N/2N : natural, 4+ clubs 3 ♣ :weak, 3other : constructive	1R-1M/1N is flat 11-13/17-19; 1R-2N support after 1M/1N rebid : 2any is special relays after 1 ▲ -1N; 2other-2N is asking; 1suit-2 ♣ -2 ♦ is gf relay 1R-2M : step1=ask, others=shortage	1 -< 1 > 2L:transfers 1 -2any-2Lsuit: NF 1 -2any-2N:puppet
1 •		5		or 4 in 4441 always unbalanced hand	2M weak; 3♣ invite; 2N is GF support 1♦-2♦ = invite+ with 4♦, F3D	1N rebid strong artificial (then 2♣=general GF) 2N jump rebid : good M support 1♦-1N-2♣ : asks and 1♦-1N-2N shows clubs 1♦-2♣-suit : always shows extras (bid 2♦ else) 1♦-2♣-2N/3N : exactly 4441 with 14+/11-13	1 ◆-X-2M is fit jump
1♥ 1♠		5	4 🛦	natural	1N is 5-11; 2lower is GF; 2M top end 3cd raise; 2N is 4M GF; 1♥/1♠-3♣: 4cd raise to 3M; 1♥-3♣+ and 1♠-3N+ shortages; suit jump invitational; 3M weak raise	1 ♥-1 ♣-1N flat 11-13 (checkback) 1 ♥-1 ♣/1N-2 ♣/2N is Gazilli-style (artif, strong) 1M-2M: continuations artificial (GT,OM,♣,♦) 1M-2N-3 ♣=min, other suits shortage	fit jumps at 3 level suit-2N natural X-2N good raise but different responses
1NT				good14-average17 could have singleton or 5M or 6m (but never all three)	2♣ asks for M, 2(4) ♦/♥ transfer; 2♠/2N puppet : both show minor(s); 3X shortage; 4♣ asks for aces; 4♠ asks range	2♣-2♦-3M/4♥=♥+♠(diff ranges) 2♣-2M-3OM/4m = artificial with support for M 2♠-2N compulsory them 3m=♣+♦ weak/invite 2♠-2N-3♥/♠ shows good with ♣/♦ 2N-3♣-3M = shortage with ♣+♦	X at 2/3L=takeout; 2N puppet to 3&; if X, XX is bid 2& and suit is lower of two; opener XX is 5cd suit
2*	V	0		strong	2♦ neutral or negative positive is forcing to 4♥	2♦-2♥ is either hearts or GF flat (2♠ relay) 2♦-3M : 9 playing tricks, NF 2♦-suit-lowestbid = double negative ??	X=nothing to contribute, cue=2suiter
2♦	V	0		MULTI weak M or balanced 20-21	2(3)M pass/correct; 2N asks; 3m forcing, 4♣/♦ asks tf2M/M, 4M to play	2 ♦ -2N-3 ♣ / ♦ = ♥ / ♠ non min, next bid asks again	2♦-X-XX says bid 2♥ 4m in competition ??
2 ∀ 2 ♠		5	more in 4th	5M+5m, 3-11 according to seat & vulnerability	2♠ F1; 2N asking strength & minor 3♣ p/correct, 3♦ GT in M; 3OM invites	2M-2N-3M upper range with ♣/♦	any ♣/♦ below game is pass/correct
2NT				55+ ♣+♦, less than opener	3(4,5) ♣/♦ to play 3♥ asks majors, 3♠ game try 1minor	3♥-3♠/N=2+♥/2+♠ 3♠-3N accepts, creates GF	
3X		6		constructive in 2 nd seat	new suit is 1R force; 3M-4* and 3m-4om is slam interest	SLAM BIDDING	
3NT	√			long solid minor; little else	4♣ is pass/correct4♦ asks short (bid M or other m)	4N ace asking with steps for 1/4 then 0/3 then 2/5 no Q, then 2/5+Q with 5N ask to bid kings (step5=even+void, more=odd+void)	
4X		6			over major, new suit at 5L is asking about losers there	intervention: P=step1, X/XX=step2 where it can be (else PEDO) unusual jump asks with void (exclusion RKC)	
4NT		0		asks specific aces	5♣=none, 5N=two, 6♣=club ace	use lowest free bid as Q-ask (if needed) then lowest=K-ask.	
5♣/♦	Ш	7				over A:ask-steps 1/2-Qask : lowest trumps is no Q, else Q+bid K	
						non-4N RKC gets responses of 0/3 then1/4	