SPECIAL DOUBLES	NOTRUMP OVERCALLS	of Will	
After Overcall: Penalty ■ 4S and higher	Direct: <u>15</u> to <u>18</u> Systems on ■	NAMES Steve Beatty - Fred Stewart	
Negative■ thru4H	Conv.	GENERAL APPROACH	
Responsive■ : thru <u>4H</u> Maximal■	Balancing: 11to16	Standard 2/1	
Support: Dbl.■ thru <u>2M</u> Redbl■	Jump to 2NT: Minors ☐ 2 Lowest	Two Over One: Game Forcing ■ Game Forcing Exce	ept When Suit Rebid □
Card-showing□ Min. Offshape T/0□	Conv. ■ size ask stay after bal nt	VERY LIGHT: Openings□ 3rd Hand□ Overcalls□ Preempts□	
2 level X = 2 card competitive	DEFENSE VS NOTRUMP	FORCING OPENING: 1♣ ☐ 2♣ ■ Natural 2 Bids ☐	Other 🗆
SIMPLE OVERCALL	vs: Strong weak (max14)	INDIADINE OPEINING BIDS	
1 level 7 to ?? HCP (usually)	2 • M+M M+M	1NT	2NT <u>20</u> to <u>21</u>
often 4 cards□ very light style■	2 ♦ <u>1 Major</u> <u>1 Major</u> 2 ♥ 5H + 4+ min 5H + 4+ m	15 to 17 3♣ puppet stayman 3♦ both minors GF	Puppet Stayman ☐ Transfer Responses:
Responses	$2 + \frac{511 + 4 + 11111}{5S + 4 + m}$ $\frac{511 + 4 + 111}{5S + 4 + m}$	0 2 1 (4.5)	Jacoby ■ Texas ■
New Suit: Forcing ■ NFConst ■ NF□	Dbl: 4M+ 5+m equal values	5-card Major common ■ 3 ▼ 3-1-(4-5) System on over(2C)- X 3 ♠ 1-3-(4-5)	3♠ tfr to 3NT for 1
Jump Raise: Forcing ■ Inv.□ Weak□ MIXED, Transfer responses	Other	2♣ Stayman ■ Puppet □	or both minors
MIXED, Transfer responses		2♦ Transfer to ♥ ■ 4♦, 4♥ Transfer ■	3NT gamb. to
JUMP OVERCALL	OVER OPP'S T/O DOUBLE	Forcing Stayman □ Smolen ■	4D asks shortness
Strong□ Intermediate□ Weak■	New Suit Forcing: 1 level ■ 2 level □	2 ♥ Transfer to ♠ ■ Lebensohl ■ (<u>fast</u> denies)	Conventional NT Openings
Undisciplined	Jump Shift: Forcing □ Inv. □ Weak ■	2 ♠ = clubs Neg. Double ■:thru 3H	
OPENING PREEMPTS	Redouble implies no fit ■	2NT <u>= diamonds</u> Other:	
Sound Light Very Light	2NT Over Limit+ Limit Weak	MAJOR OPENING	MINOR OPENING
3/4-bids □ ■ ■	Majors □ □ □ Minors □ □	Expected Min. Length 4 5 Expected 1	NF Min. Length 4 3 0–2 Conv.
Conv./Resp. <u>Undisciplined</u>	Other 1M-(X) - transfers	1st/2nd	
	other <u>twi-(X)</u> - transfers	3rd/4th may be lite ■ 1 ◆	
DIRECT CUEBID	VS Opening Preempts Double Is	RESPONSES	RESPONSES
OVER: Minor Major	Takeout■ thru <u>4H</u> Penalty□		se: Force□ Inv.□ Weak■
Natural □ □ □ Strong T/O □ □	Conv. Takeout:		call: Force ☐ Inv. ■ Weak ☐
Michaels □ ■	Lebensohl 2NT Response ■		aise: J/S in other minor
(1C)-2D, or (1D)-2H =MM vs. short n Other: Leaping Michaels			e ■ Other: inverted
SLAM CONVENTIONS Gerber ■: 4NT: Blackwood □ RKC ■ 1430 □			bypass 4+ ♦ ■ no GF
Kickback			8 to 10
		-	ng ■ Inv. □ 12 to 15(or)
vs Interference: DOPI■ DEPO■ L	evel: <u>dopi below</u> ROPI□		16 to 17
LEADS (circle card led, if not in bold	DEFENSIVE CARDING	1H 2C or 1C 2N = mini enlinter	nters, WJS, 2H Inv. in ?
versus Suits versus Notrur	LIG CLUTC NO NT	5C,3D, Gazziii, Tiis ovei As	
$\mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} $	Standard: □ □ □	to HCP	RESPONSES/REBIDS
$\times \times $		2 Strong Other GF	2H = double neg.
(A)K)X T 9 X $(A)K$ J X A (C)		2 ♦ Resp: Neg Waiting Kokish	
(\mathbf{K}) Q x K J T x (\mathbf{A}) J (\mathbf{T}) 9 A T (9)		2 ♠ 3 to 10 HCP Multi	2,3M P/C 4C,4D
Q J x K T 9 x K Q J x K Q T	9 count \square	Natural: Weak Intermediate Strong Conv. ☐	
\mathbf{J} T 9 Q \mathbf{T} 9 x \mathbf{Q} \mathbf{J} T x Q \mathbf{T} \mathbf{Q}	X attitude \square		2NT Force ■ New Suit NF□
(K) Q T 9 J T 9 x T 9 x	X	$2 \checkmark \underline{6}$ to $\underline{10}$ HCP $\underline{Polish 5H + 4 + n}$ Natural: Weak \blacksquare Intermediate \square Strong \square Conv. \square	
LENGTH LEADS:	FIRST DISCARD		2NT Force ■ New Suit NF□
4th Best vs SUITS□ vs NT	Lavinthal □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	2 A 5 to 10 HCP Polish 5S + 4+m	
3rd/5th Best vs SUITS■ vs NT		Natural: Weak ■ Intermediate □ Strong □ Conv. □	2NT Force ■ New Suit NF□
Vs. Suits SP at trick one except op Ank	OTHER CARDING	OTHER CONV. CALLS: New Minor Forcing:	2-Way NMF■ 2C by PH
Vs. NT Rusinow from 4+	Smith Echo	Weak Jump Shifts: In Comp. ■ Not in Comp. □	
Primary signal to partner's lead Attitude ■ Count □ Suit preference □		4th Suit Forcing: 1 Rd.□ Game■	
•		XYZ, Spiral Relays, Unusual/Unusual, Algebra	
SPECIAL CARDING	■ PLEASE ASK		