DEFENSIVE AND COMPETITIVE BIDDING			LEA	DS AND SIGN	NALS		W B F CONVEN	<b>T</b>
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENIN	G LEAI	OS STYLE					_
WIDE RANGING followed by			Lead		In Partn	er's Suit	CATEGORY: . Green /:	
NEW SUIT =F1,Bid of Opps suit =Support,Jump raise Preemptive	Suit		4 <sup>th</sup> ,2 <sup>nd</sup> from 1	oor suit	Lowest	of 3 or more		
splinters	NT		same		Same		PLAYERS: D SHENKIN 2726	Ca
Michaels	Subseq		Same		Same			
	Other:							
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						SYSTEM SU	JM
15-17 in 2 <sup>nd</sup> pos System on	Lead		Vs. Suit		Vs. NT			
10-12 in 4 <sup>th</sup> –System on	Ace		AKx(+) AK	Q+ ,Ax	Same		GENERAL APPROACH AND ST	ſY
	King		AKxxx,KQx	XX	Same or	r 4th	Generally Acol	
Sandwich 1nt is weak take out ,sandwich 2nt distributional	Queen		QJ(10)x orK	Qxx	same		4 card suits but 1 spade is normally	
Reopen: 2nt is strong-system on	Jack		J10(+), J(x),		Same p	lus HJ10	2d multi 2h,2s non constructive we	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		10x,H109				Open lower of two 4 card suits unl	ess
6+ card suit -non vul v vul is weak,equal vul10-13 vul v not 15+	9		9x.109x(x)					
Reopening jump overcall as per vul v non							Lebensohl style after opponents b	id
Leaping and non leaping Michaels	SIGNAL	S IN OR	DER OF P	RIORITY			, , , , , , , , , , , , , , , , , , , ,	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner'	's Lead	Declarer's Lea	ad	Discarding	SPECIAL BIDS THAT MAY R	ΕÇ
Jump cue asks for stopper to bid nt	1	Low dis	scourage	Count(if felt appropriate)		H-Encourage	Note 1Over 2nt-3d-3s,4c,4d show sour shows no 2 loser suit –same over 2n-3h	
Direct cue bid –i.e. 1h 1s p 2h shows good raise of partners suit at least to that level	Suit 2	H/L Eve	en	Suit prefere	ence	L discourage	Ove 2nt -3s shows interest in minor su 2nt 4c=h,4d=s 4h=c4s=d slam interest	
Michaels min 5/5/ -is weak or strong but not intermediate	3	Suit pre	ference			Suit preference	Note 2-1H-3S(agrees and shows unspe	cif
	1	Same as				As above	4c shows controls (starting at 4) 4d sho	
VS. NT (vs. Strong/Weak)	NT 2	2					Over 1 spade same but first step is 3n	t
X= penalties	3	3					Next step by opener asks for clarifiacat	ior
2c=H and a minor	Signals						Note 3 After 2d p 2nt-3ca,d 3d are goo	
2d=S and another	Lead of A or Q asks for attitude Lead of K asks for count					suit in major (weak) while 3nt is 23+b	al a	
	Generally	unless c	lear we will	discourage befo	ore encou	raging	Generally cue bids are first round,	
Reopening x after pass shows majors				DOUBLES			RKC -14/30-but when Clubs are agreed	d it
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOU	JBLES (Styl	e; Responses;	Reopenin	ng)	Defense to weak2's	
X of Minor is penalties-suit above is take out -3nt to play	Emphasis						X=take out 2nt=16-19 bal -,3 any stro	ng
X of Major is take out			good shape				Leaping Michaels (also applies over	
non leaping Michaels over 3 opener, leaping over 2 opener	Cue bid is	s forcing	to suit agree	ment			If go through lebensohl and then b	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEC	ŲU
Over 1c or 1c-1d Truscott				COMPETITIV	VE DBLS	/RDLS		
OVER ORDONENTS! TALEOUT DOUBLE			ut unless the		. 1 11	***	TARODE AND MOTEG	
OVER OPPONENTS' TAKEOUT DOUBLE	Double of 1nt bid or overcall and all subsequent doubles- <b>penalties</b> After natural redouble by you or partner - <b>penalties</b>					IMPORTANT NOTES	_	
Raise is preemptive							Fourth suit game forcing other that to suit agreement	па
2NT is raise to 3, Jump bid in new suit is weak to play	After part After part	tner has o	opened a wears NT or 2NT	k two or pre-er - where it show	mpted(bid ws <b>values</b>	or overcall)- <b>penalty</b>		-
Xx is9+ generally <3 card support				support while x d			PSYCHICS: very rare	—

## TION CARD

**Cameron Mclatchie 2626** 

## JMMARY

## ΓYLE

eak 2's

ess Hearts and Diamonds

d following our 1NT

## EQUIRE DEFENSE

ce of tricks and 4 card support-4h etc

it slam with both minors -next suit is RKC

cified void,3ntshows singleton

ows good trumps

d suit in major (weak) 3h.3s poor al and 4 any ids GF in that suit

its 30/41

ng but nonforcing

er multi where suit is known )if id 3nt -denies stopper

**DUENCES** 

at 1 level where it is forcing

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3/4	3s	10-22 POINTS	2nt=16+ could have 4 card major	after 1 any 1 any 1 nt shows 15/16 -followed by				
				Will only be 3 if 4333 15-16  Open Minor if 4/4 major/minor(exc H/D)	1nt 7-10-denies 4 card major After 1 any 2nt opener bids any other 4 card suit	2 c is check back as is 2d (looking for other major lany 1 any 2nt is 17/18-subsequent 3c is check back				
1♦		4	3s	10-22	AS 1C	Dack				
1 🗸		•	-	10 22						
1♥		4	<mark>3s</mark>	10-22	As 1 c 2 of a minor is natural-not game forcing Advanced swiss-see note 2	1H-2C-2NT-3C is check back				
1 🖍		4/5	3s	10-22 Will only be 4 if 4333 17-19	As IH					
INT			3s	11/14 non vulnerable 12/14 vulnerable	2c 4 card Stayman,2D/H/NT =Transf ers 2S Range /M enquiry;,3 any -see notes	Over 1nt x 2c by opener or responder is start of rescue-may or may not be natural	After 1nt 2any 2nt says bid 3c (lebensohl)			
						Subsequent xx shows 2 suits above				
2.	V	0		21/22 bal or 8+ tricks	2D Relay(not enough for positive 2h neg	2nt system on				
	7.7	0		22.1.1.0/5	OH N. OG OVER 10 1 0					
2♦	V	0		23+ bal or G/F unspecified or constructive weak 2 in M	2H Neg ,2Spass or correct -may go on ,2NT 10+asks for clarification-see note 3 on front cover	2nt system on 3h to play -any other bid game forcing				
2♥		6		6+cards 5/9 points	2nt forward going asks for range and quality of suit Any suit bid is natural non forcing	Step responses showing points and quality				
2.		6		As 2 Hearts	As above					
2 44		0		715 2 120arts	715 45010					
2NT				19/20	Stayman ,transfers ,see note 1	See note over leaf re stayman.over 2nt-3s-4c or d agrees and is key card				
2.					4c=h,4d=s and vice versa-slam interest	Next suit is RKC and 4nt to play.				
3 <b>.</b> 3♦		6		Pre-empt "Pre-empt	3x forcing 3nt to play 3x forcing 3nt to play					
3 <b>♥</b>		7		Pre-empt	3S forcing 3nt to play					
3.		7		Pre-empt						
3NT	v			Gambling in unspecified minor  –no more than k outside	4c pass or correct 4dpass or slam interest if suit is C 4h and 4s are cue bids					
4.				Stronger Pre-empt						
4 ♦				Stronger Pre-empt						
4♥										
4 <b>A</b>				0 '0" 4 1'						
4NT	V			Specific Ace asking	5c=O;5D.H.S. That ACE ;5nt =2	HIGH F EXA	EL RIDDING			
5 <b>.</b>							EL BIDDING			
5♦						D0P1,R0P1 RKC with responses reversed if	crubs agreed			

4				
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