

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
General style: Natural and sound; 1 level overcalls mostly (10)11-17 hcp, except distributional hand (6-9 hcp possible)
Responses of partner in new suit: 1/1 forcing; 2/1 and 3/2 not forcing; 2/2 (minor) forcing
Weak jump raises
Other jumps: natural with fit in overcalled suit
Reopening: natural 7-15 hcp, 1NT 10-15, 2NT (17)18-20
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd . & 4 th position: 15-18(19) HCP
Responses Stayman and Transfers
Reopening: 1NT 10-14, 2NT (17)18-20 Stayman and Transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style: NV natural and weak (3-11 HCP); Vul. Inter. (10-14)
Unusual NT: two lower unbid suits
Responses: 2NT forcing // remaining suits: nature not forcing
Reopening: NAT 8-13 HCP 6 cards
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Cue-bid: 1♣ 2♣ = ♠+♥; 1M 2M = OM + ♣; 1♦ 2♦ : ♠+♣
Responses 2NT forcing
JUMP Cue-bid: asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
X = same range or more
2♣ both majors; 2♦ 1M, 2♥/♠ 5 cards M-4+m, 2NT= both minors
After pass: X = one minor suit
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
VS. 2♦ multi: X: take out with 3+♦ or 18+ - other natural
4min.: 2 suiter m+♥
VS. 2M: cue-bid: 5+4+ minors - 4m: 2 suiter m+OM – other nat.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS. 1♣ strong: X: take out can be weak – 1NT: both min. - 2♣ nat.
VS 2♣ : X clubs
OVER OPPONENT'S TAKEOUT DOUBLE
2NT Truscott (inv. on minor) - RD: 10 ⁺ H (pen. oriented) - 2 on 1 NF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Attitude; 3/5th	3/5th	
NT	Attitude; 3/5th	3/5th	
Subseq	Att.	top of sequence, std count	
Other: vs NT King's lead: 3 Honors // on Ace odd card is enc.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, Ax	AK(x)(x), AKJx, AQJx	
King	AKx(x), KQ, KQx(x)	AKJ10x, KQ109x	
Queen	QJ(x)(x)	AQJx, KQ(10)(x), QJ9(x)	
Jack	KJ10x, J10xx	QJx, J1098	
10	H109(x), 109	J10(x), H109(x), AJ10x	
9	9x	109, 109x,	
Hi-X	Xx, 10Xxx, xXXxx(x)	J/10xx, 10Xxx, xXXxx(x)	
Lo-X	J/10xX, 10xxxX, xxX, HxX(X)	J/10xx, xXx, HXx, HxX(X)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Std count	Std count	Odd enc.
Suit 2	1 enc.	Suit preference (S/P)	Std count
3			S/P
1	Std count	Std count	Odd enc.
NT 2	1 enc.	S/P	S/P
3			Std count
Signals (including Trumps): Hi-Lo shows a desire to ruff			
Smith vs NT: High from receiver likes the lead			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
General style: 12+hcp, except two suiter			
Responses: jump 8-10; 1NT 7-10			
After weak 2 openings, 2 NT response is mini cue-bid 8-11 hcp			
Reopening: 8+hcp – Responses: jump 9-12; 1NT 10-12; cue-bid 13+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner against slams			
1♣ 1♦ X = at least 4-3 MM // 1m 1♥ X = 4♠			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: BELGIUM
PLAYERS: KAPLAN A. 1337 – POLET G. 1767
EVENT (Senior)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE:
Natural 5 cards major (can be 4 in 3th pos.)
1♦ 3+ cards (3 only with 4432) ; inverted raise
Preempts classic except 3 NT
1 NT: 15-17
2 over 1 response: forcing → 2 NT
2♣ : Strong or weak (6-10) with both Majors
2♦ : Forcing game or multi weak (6-10) with one Major
2♥ : weak (6-10) 5♥ - 4+ minor
2♠ : weak (6-10) 5♠ - 4+ minor
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3 NT: 7/8 solid suit
1 m (1 NT) 2♣ = asks for best M
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		3	3 ♠	11-22	Walsh (♥/♠ may hide ♦) 1NT: 8-10; 1♦: nat. (may be 3/2 cards with ♣ length); inverted raise (F1)	1♣/1♦/1NT can mask ♥ or/and ♠ 2♣ roudi (see supp. sheets)	1♣, D, RD: 10 ⁺ H
1 ♦		3	3 ♠	11-22	1NT: 6-10; other bids like 1♣	1♦-2♣-2♦: can be 3 cards, 12H	1♦, D, RD 10 ⁺ H
1 ♥		5 (4)	4 ♦	10-22	2maj: fit 6-10, 3 cards: 2 NT: F1 (4 cards fit, at least invite); see supp. sheets 3maj: fit 4 cards: weak	4♣ / 4♦ / 3NT: Splinter:	on opening in 3rd/4th: 2♣/Drury; 2NT raise with shortness 2 ♠ 3♣/♦: natural + fit
1 ♠		5(4)	4 ♥	10-22	1NT forcing; 2♠: fit 8-10 others like on 1♥	4♣ / 4♦ / 3NT: Splinter 2m on 1NT could be 3 cards	3 ♥ 3♣/♦: natural + fit 2NT: Raise whit shortness
1 NT				15-17	2♣ Stayman (can be weak); transfer 2D, 2H, 2S and 3C. 4♣: 5/5 min. 4♦: 5/5 maj	Truscott development see annex After interv. Lebensohl see supp. sheets	
2 ♣	v	0	Weak 6-10 with both majors (5-4) OR Acol strong with C, D, H or S OR 22+-23 bal.		2♦: relay 2NT relay strong		
2 ♦	v	0	Multi weak in a Major (6-10) or Forcing Game		2NT relay forcing 3♣, 3♦: natural F1		
2 ♥	v	5	Weak (6-11) with 5♥ - 4+minor.		2NT forcing 3♣, 3♦ pass or cor. 2♠: INV.	5-5 VUL.	
2 ♠	v	5	Weak (6-11) with 5♠ - 4+minor.		2NT forcing 3♣, 3♦ pass or cor. 3♥: INV♥	5-5 VUL.	
2NT			20)-21 balanced		3♦, 3♥, 4♥, 4♠: Texas. 3♠ asks for minors. 3♣: stayman 4♣: 5-5 min. // 4♦: 5-5 Majors		
3♣/3♦		7 (6)	Preempt		Constructive in 1st and 2nd position / new suit: forcing	SLAM APPROACH AND CONVENTIONS	
3♥/♠		7 (6)	preempt		another suit: forcing	Rom.Key cards Blackwood (5C 1-4; 5D 0-3) (5 keys)	PODI after intervention on Blackwood
3 NT			solid suit (7/8)		4♣: asks for suit // 4♦: forcing asks for shortness		
4♣/♦	v	7	Preempt				
4♥/♠	v	7	Preempt				
4NT			Both minors				

WBF SUPPLEMENTARY SHEET

Annexe – Lebensohl

1 NT 2D/H/S 2NT Lebensohl

- a) 1NT 2H 2NT
3C relay pass
3D : to play
3H : 4S without H stop
3NT : no 4S, no stop in H
- b) 1NT 2S 2NT
3C relay pass
3D : to play
3S : 4H without S stop
3NT : no 4H, no stop in S
- c) 1NT 2D 2NT
3C relay pass
3D : 4H or/and 4S without D stop
3H/S : invitation
3NT : no 4H/S, no stop in D

Annexe – ROUDI

- 1C/D 1H/S
1NT 2C roudi
2D min., no 3 cards in H/S
2H/S min., 3 cards in H/S
2 aM max., 3 cards in H/S
2NT max., no 3 cards in H/S

WBF SUPPLEMENTARY SHEET

Annexe – 2D

2D	2H : to play 2H or 2S
	2S : to play 2S or 3H or more
	4C / 4D : to play 4H or 4S (transfert for 4C)
	2NT : strong relay
	3C : 8-10 with H
	3D : 8-10 with S
	3H : 6-7 with H
	3S : 6-7 with S
	3NT, 4C, 4D, 4H and 4S strong (after 3NT baron style)

Annexe – 2NT on 1H/S

1H/S	3H/S preempt
1H/S	3NT shortness in aM
1H/S	4C/D shortness in C/D
1H/S	2NT 4 cards fit and at least limit
3C	12-14 HP + one shortness (relay by step)
3D	15-17 HP + one shortness (relay by step)
3aM	18+ HP
3H/S	minimum
3NT	15-17 HP-bal.
4X	5 + 5 – 12-14 HP
4H/S	to play

