

OPENING GS	ARTIFICI	MIN. NO. OF	NEG. DBL	RESPONSES			SUBSEQUENT ACTION	PASSED HAND BIDDING
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION		
1♣	X	0	4♥	11+hcp a) Weak nt, no 5M b) 15+4+♣ unbal/semi, c)18(17)+any	1♦: negative 0-6(7) any or 7-11 not good for 1NT or 16+ BAL no 4M 1M: nat (sometimes may have 3), may have 5m, F 1/2/3NT – NAT, limit 2m: 5+m NAT GF 2M: 6+M, weak 3m: nat, INV to 3nt 3M: 13-15, xxx in M	After 1♦:1M may have better major 3+ cards when weak nt; 1nt 18-20 bal, 2♣ NAT NF, 2♦ FG any, 2M nat, SemiF, 2nt 21-23NT 2♣ after any response at one level 5+♣ 15+hc After 1M: 2♦ 18+hcp, 3+ cards in M, relay GF Check-Back	2m nat NF	
1♦		4	4♥	11-17 a) 4♦5♣ 11-14 b) 4♦ with 4♦(441) c) 5+♦	1M: nat (sometimes may have 3), may have 5m, F 2♦: inverted minor 3♣: weak hand with ♦ supp, or strong Splinter with ♦ supp 3♦: mixed raise 2♥: 10-12 BAL 2♠: 6+♣ INV	Check-Back		
1♥		5	4♥	11-17HCP	1NT: NF 2♠: INV with 3♥ supp 2nt: INV with 4+♥ supp	1♥/♠-2♣/♦-♥/♠: min, 2nt MAX, 3nt med	2♣ Drury Fit-jumps	
1♠		5	4♥	11-17HCP	As above; 2♥ 5+ GF 2nt: INV with 4+♠ supp 3♥: INV with 3♠ supp	1♥/♠-2♣/♦-♥/♠: min, 2nt MAX, 3nt med	As above	
1NT			3♠	15-17	2♣: Stayman / transfers / 2♠: transfer to ♣/2nt: natural INV; /3♣: transfer to ♦ 3M: shortness, 5+4+mm	1NT-2♣-2♦/♥/♠-3♣ Relay GF; 2♠/NT NF		
2♣	X		4♥	5-11 4+♥, 5+other	2♦: relay; 2♥: S/O, 2♠ 3+♠ p/c 2NT: relay, 3m INV with fit 4+♥, 3♥: pre	2♣-2♦-2♥: 5+♥, 2♠: 4+♥5+♠, 3m: 4♥-5+m 2♣-2♦-2♥-2♠: nat 4+♠, 2nt GF relay	The same	
2♦	X			5-11, 4+♠, 5+minor	2♥: relay, 2♠ S/O, 2nt relay F1	2♦-2♥-2♠: 5+♠, 3m: 4♠-5+m		
2♥	X	5		2 suiter, ♥+m	2♥: relay F1, 2nt: relay with 4+♠, GF			
2♠	X	5		2 suiter ♠+m, 3 rd nat pre,	2NT R INV+; 3♣ P/C; 3♦ INV with ♠ supp; 3♥ GF ♥			
2NT	X			Both minors 4 th 21-22 pc – nt	/3♣/♦, SO /3♥: relay or nat, 3♠ nat			
3♣		6		PREE (wide range)	3M GF nat , 3♦ semi nat F1			
3♦		6		PREE (wide range)	3M GF			
3♥		6		PREE (wide range)	Nat, 4NT RKC			
3♠		6		PREE (wide range)	Nat , 4NT RKC			
3NT	X	7		1 st &2 nd SOLID m, max. D outside, 3 rd &4 th to play	4♣/5♣/6♣ P/C, 4♦ shortness ASK, 4nt length ask	/4♦: 4M ss, 4n no ss, 5♣ om SS; /4nt: 5♣-7crd, 5♦ 8crds, etc.		
4♣		6		PREE (wide range)	4M TP 4NT RKC			
4♦		6		PREE (wide range)	4M TP 4NT RKC			
4♥		6		PREE (wide range)	4NT RKC			
4♠		6		PREE (wide range)	4NT RKC			

HIGH LEVEL BIDDING

Cuebids Splinters, RKCB 0114+Q

SUPPLEMENTARY NOTES

2♣/♦ OPENING

Meaning:

- 2♣ - 6-11hcp 4+♥-5+other
2♦ - 6-11hcp 4+♠-5+minor

- SN = ♣♦♥♠
SK = ♥♠♣♦
SN3 = 22/3minor/3Major

Responses after 2♣:

- 2♦ - Relay, if passed hand opener may pass with ♦'s
2♥ - pass/correct 3+♥
2♠ - pass/correct 3+♠ or ♠ S/O
2nt - puppet to 3♣:
a) S/O with minor
b) INV+ with ♠'s
c) INV to 4♥
d) Slam INV with own suit
3♣/♦ - INV to 4♥, minor+♥ supp
3♥ - to play
3nt - good raise to 4♥ (creates forcing pass)
3♠/4m - Splinter with ♥ supp
4♥ - to play

2♣-2♥ (opener passes usually):

- 2♠ - 6♠4♥
2nt - 4♥6+m
3♣/♦ - nat 5+m - 5♥, INV
3♥ - 6♥4♠ or 55 INV

2♣-2♠ (opener passes usually)

- pass - 4(3)+♠
2nt - 5♥4m
3m - nat, 5+
3♥ - 6♥4♠ INV
3♠ - 6♠4♥ or 55 INV

2♣-2nt-3♣

- Pas/3♦ - S/O
3♥ - INV to 4♥ (suggests ♠ values)
3♠ - INV to 4♠ with own suit 6+
3nt/4m - slam INV with minor (3nt weaker)
4♠ - slam INV with ♠

Responses after 2♦:

- 2♥ - R
2♠ - p/c (3+♠)
2nt - puppet to 3♣:
a) S/O
b) Any hand with own ♥'s
c) INV to 4♠
d) Strong with minor suit
3♣ - both minors supports
3♦/♥ - ♠ + bid suit
3♠ - to play
3nt - good raise to 4♠ or both minors supports
4♠ - to play
4nt - both minors supports

2♦-2♠ (opener passes usually)

- 2nt - 4♠6+m
3m - 5m5♠, INV to 4♠
3♥ - 5♠3♥, extras

2♦-2nt-3♣

- pass/3♥ - S/O
3♦(!) - transfer to ♥, INV to game or slam
3♠ - INV to 4♠ (suggests ♣ values)
3nt/4m - slammish with minor suit (3nt weaker)
4♥ - to play

Subsequent bidding 2♣-2♦-?

- 2♥ - 5♥-4+other, then:
2♠ - 4+♠, semifrocing:
pass - submin, 3-4♠
2nt - misfit ♠, 4=m
3m - misfit ♠, nat
3♥(!) - 3=♠
3/4♠ - 4=♠, limit
Splinters
2nt - R:
3♣ - 4+♣ ->3♦ R →
3♥/♠/nt - SN3
4♣ - 55
3♦ - 4=♦;->3♥ R → SN3
3♥ - 4531/13 → 3♠ R for SN3
3♠ - 4522
3nt - 5♥5+♦
4♣/♦ - 6♥4♠, shortness ♣/♦
4♥ - 7♥4♠

3♣/♦ - nat, ♥ support, INV

3♥ - INV

3♠/4m - SPL

2♠ - 5+♠4+♥, then:

- 2nt - R:
3♣/♦/♥ - SN3
3♠ - 6♠4♥
3nt - 5♠5♥
4♣/♦ - 5♠6♥/6♠5♥
4♥/♠ - 6♠6♥/7♠4♥

3♣/♦ - nat, ♠ support, INV

3♥ - ♥ shortness, ♠ supp, INV+

3♠ - INV

4♣/♦ - SPL with ♠ supp

4♥/♠ - to play

2nt - 4♥6+m, then:

- 3♣/♦ - p/c
3♥ - R → minor, SN3
3♣ - 4♥5♣ → 3♦ R → SN3
3♦ - 4♥5♦ → 3♥ R → SN3
3♥ - 6♥5m →
3♠ R → minor SN3
4m p/c

Further bidding 2♦-2♥-?

- 2♠ - 5♠4+m, then:
2nt R →
3♣ - 5♠4♣ → 3♦ R → SN3
3♦ - 5♠4♦ → 3♥ R → SN3
3M - 5♣/5♦
3nt/4♣ - 6♣/♦
3♣ - p/c INV
3♦/♥ - values + ♠ supp, INV
3♠ - INV
4m/♥ - SPL
2nt - 4♠6m, then:
3m - p/c
3♥ - R → SN
3♣ - 4♠5♣ → 3♦ R → SN3
3♦ - 4♠5♦ → 3♥ R → SN3
3♥ - 6♠5♣ → 3♠/4♣ NF
3♠ - 6♠5♦ → 4♦ NF

Further and slam bidding

- After agreeing shape (2 or 3 R) further bidding is natural, but any bid at 3 level which is not R is invitational. Bidding game in longer suit or 3 card fragment is to play.
- Two lowest free bids at 4th level (sometimes 5) are slam invitations. Lower sets first partner suit (SK), higher – further suit. For instance, if pd has ♥+♣, lower sets ♥, higher ♣. Bidding agreed suit is passive. Opener should prefer to show unbid shortness. In sequences where last response 4♣ showed both Majors there is only one INV bid - 4♦ and opener may bid: 4♥: negative for ♥, unknown for ♠; 4♠: negative for ♠, positive for ♥, 4nt: positive for both, 5m Shortness and positive for both. In many slam sequences standard bidding.
- Jump shift may also be enter to slam bidding

Competitive bidding

- After OPS overcall at 2 leve dbl is p/c, however opener should have solid suit for penalty pas. T/o doubles to 3♣ after 2♦ and to 3♦ after 2♣. Penalty after 2nt.
- Other bidding by responder is natural and 2nt is for take out, and often could be INV with supp.
- After OPS dbl responder bids are as follows:
- After 2♣-(dbl)-?
 - Pass - 3(2+)♣m after second OPS pass opener bids:
 - Rdbl - 5♥4♦ or ♠
 - 2♦ - 5+♥4+♥
 - 2♥ - 5♥4♣ or 6♥
 - 2♠ - 6♠4♥
 - Rdbl - 4+♣, strong
 - 2♦/♠ - nat
 - 2nt - F1, often with ♥ supp, min INV
 - Other - system ON
- After 2♦-(dbl)-?
 - Pass - 3(2+)♦, after second OPS pass openr bids:
 - Rdbl - blacks
 - 2♥ - 3♥
 - 2♠ - nat, likely 4♦
 - 3♣ - 6♣
 - Rdbl - 4+♦, strong
 - 2♥/3♣ - nat

- 2nt - F1, likely with ♠ supp INV+ or strong without ♦
- After second OPS dbl:
 - 2♣-pass-2♦-dbl-?
 - Pass - 4+♦
 - Rdbl - 2-3♦ MAX
 - Other - system ON
 - 2♦-pass-2♥-dbl-?
 - Pass - 3♥
 - Rdbl - 2-3♥ MAX
 - Other - system ON
- After second OPS dbl for negative bid:
 - 2♣-pass-2♥-dbl-?
 - 2♠ - 6+♠
 - 2nt - 7(6)m
 - 3m - 5♥/5m
 - 2♦-pass-2♠-dbl-?
 - 2nt - 7(6)m
 - 3m - 5♠5m