

## Defensive and Competitive Bidding

### **Overcalls (Style; responses: 1/2 level; reopening)**

General Style = light

Responses: Jump Raise = Preemptive

Cue-Bid = limit+ in support

New Suit = constructive, generally NF

In Balancing Position: Natural

### **Take-out double:**

General Style = Can be light / shaped

Responses: Natural. Cue bid = Forcing

### **1NT overcalls (2nd/4th live; responses; reopening)**

2nd Position = 15 - 18

Responses: Bid as 1NT opening

4th Position = 10 - 16

Responses: Front of card

### **Jump Overcalls: (Style; responses; unusual NT)**

1-Suit : preemptive

Responses - New suit = not forcing

2-suit:- 1} - 2{ = 5]/5[

Reopen: Cue = Michaels. 2NT = 19-20

### **Direct and Jump cue Bids (Style; responses; reopen)**

Direct Cue Bid = Michaels

### **Vs NT (vs Strong/weak; reopening; pH)**

Woolsey/but \* of weak NT = penalty

### **Vs preempts (doubles, cue-Bids; jumps; NT bids)**

Take out doubles thru 4S, Leaping Michaels over Wk 2s

### **Vs Artificial Strong Openings X=majors, NT=minors**

### **Over Opponents take out double**

New suit forcing at 1-level

Fit Jump Shift

Double Jump = Splinter / 2NT = limit raise or better

## **Leads and Signals**

### **Opening Leads – style**

Lead 1<sup>st</sup>/3<sup>rd</sup>/5<sup>th</sup> in Partner's Suit

Suit 3<sup>rd</sup> / 5<sup>th</sup>

NT 2<sup>nd</sup> and 4<sup>th</sup>

Subseq spots are attitude mid hand

Other

### **Leads**

Lead Vs. Suit

Ace A from AK vs suits

King Q or shortness, etc

Vs NT

A asks unblock or count

Other honor leads are top of sequence

Reverse Smith vs NT

### **Signals in order of Priority**

Partner's Lead Att. Count. SP

Declarer's Lead. Count. SP

Upside down count and attitude (low

high discourages)

### **Signals (including trumps): trump suit preference**

### **Takeout Doubles**

May be light with classic shape

Cue = F until a suit is bid twice:

New suit = constructive, generally NF

Reopen: same as above

### **Special, artificial and competitive**

Responsive Dbl: After T/O Dble thru 7S; after

Repeat same suit dble by Neg doubler = Take out

Over minor Michaels: Major = Un/Un

Over Major Michaels: Un/Un

Feller/Stiefel

## **WORLD BRIDGE FEDERATION Standard Card**

2/1 Game Force

### *System Summary*

### **General approach and Style**

Natural, 5-card Majors

1NT response = semi forcing

1NT Opening: 15 – 17

2 over 1 response GE. 3 under invites

### **Special Bids that may require defence**

2 Club Opening = strong, near Game Force - any suit, any sh

2D, 2H, 2S Opening = Weak { 4 -10 HCP)

3NT Opening = gambling, No outside A or K 1<sup>st</sup> + 2<sup>nd</sup> positio

2NT Overcall = two lower unbid suits

Michaels Cue-bids

Lebensohl after 2-level overcall of 1NT

Negative Doubles to 7S

### **Special Forcing Pass Sequences**

### **Important notes that don't fit elsewhere**

Double Jump in new suit = Splinter

### **Psychics:**

Rare



Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl.	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass				Not an Opening Bid			
1C		3	7S	11 - 21 HCP	Inverted	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = 1 Round Force	Jump Cue-bid over overcall = Splinter Cue bid for overcall = asks for a stopper Jump shift pre-emptive over overcalls
1D		3	7S	11 - 21 HCP	Inverted	As above	As above
1M		5	7S	11 - 21 HCP	1NT semi-forcing,		Cue bid over Comp = Strong Raise
1NT				15 - 17 balanced	Jacoby Transfers	Over Stayman: rebids are Major invitational, minor forcing	Neg Dbles
2C	•		X is Xneg	Artificial, strong - near Game	Steps (2D = 0-1, 2H = 2, 2S = A + K, 2NT = 3 Ks, 3C = 4+ controls)		Natural
2D,2H /2S		5		4-10 HCP	New suit forcing 2NT responses are forcing		
2NT				20 - 21 balanced	Jacoby Transfers; Stayman		Natural Dbl = TO
3C		6		Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids)  Five - Ace Blackwood: 3014 Splinters	
3D		6		Pre-emptive	New Suit forcing		
3H		6		Pre-emptive	Natural		
3S		6		Pre-emptive	Natural		
3NT		7		Gambling, not outside A or K in 1 <sup>st</sup> of 2 <sup>nd</sup> position	Natural		
4C,D,		7		Pre-emptive	Natural		
4H,S		7		Pre-emptive	Natural		
4NT				Blackwood			



## WBF Standard Card

### Supplementary Sheet

#### Note 1: Michaels Cue Bids:

(1)} – 2}

(1)} – 2 {

Both majors 5(+) / 5(+)

(1)} – 2] = 5[ + 5 minor

(1)} – 2[ = 5] + 5 minor

All jumps in known suits are PRE (but may be tactically strong)

#### Note 2: Lebensohl:

2NT forces 3}. Responder may now pass or make a minimum bid in a suit, NF  
2-level new suit bids are not encouraging. 3-level new-suit bids are forcing

1NT (2x) 2NT (p)

3} (p) 3x = GF No Stopper

#### Note 3: Landy: (vs No Trump)

Penalty Double

2} shows at least four cards in each major suit = Landy

2{/[/ = Natural

1NT - 2} - ?

2{ = relay to play the better major

2NT = strong inquiry (cue-bid!)

#### Note 4: Opener's Splinter Raise

Opener's rebid 1 level above either a jump shift or a forcing reverse is a game-forcing splinter raise.

#### Note 5: Responses after NT rebid

1{ - 1] 1] - 1[

1NT – 2} = new minor, forcing

1NT – 3] = forcing

3{ = Nat. forcing

1} - 1] 2NT - 3} Nat. Forcing (2NT denies 4 card [ suit)

1} - 1{ 1NT - 3} = forcing

3rd suit: one round force

4th suit: one round force but 3 level responses or further bids by responder are game forcing

#### Note 6: R K C B (4NT asks for 5 key cards, 4 Aces + King of Trumps)

Responses: 5} = 3 or 0

5{ = 4 or 1

5] = 2

5[ = 2 + Queen of Trumps

5NT = 2 + a void

6} = 1 + a void

## Note 7: Non Forcing Sequences

1[ - 2}	1[ - 2}	1 [ - 2}
2{}/[ - 3}	2{}/[ - 2[	2{}/[ - 2NT
1[ - 2}	1M - 2 lower	
2[ - 3 [	2NT = extra values	
1] - 1[		
2} - 3] - limit raise		

## Note 8: Take Out Double

1} - 1{ - X = denies 4-card major  
1} - 1] - X = denies 4[

Take Out Double by Opener: shows three card support for responder and a non-minimum hand or a strong hand

## Note 9: Responses to 1NT and 2NT Opening

### a) Stayman

1NT - 2):	2NT - 3}
2{ = No Major	
2] = 4]	
2[ = 4[	

### b) Transfers

1NT -	2{ = 5+]
	2] = 5+[
	2[ = 5+}
	2NT = Nat
	3} = 5+{
	4{ = 5]+5[
2NT -	Same

c) 1NT - 3{}/[ = strong, Natural

### d) Subsequent Bids:

1NT - 2}

2{ - 3] = 4] + 5[ F

1NT - 2}

2 any - 3} = forcing

## Note 10: Drury

After an opening bid of one in a major in third or fourth position the partner's 2♣ shows 9/11 HCP and 3/4 card support.

Subsequent bids:

2♦ from the opener shows a normal hand with proper opening values.

2 in the opening major is a sign off

2♥ (after a 1♠ opening bid) is weakish with ♥