

<p>1. 1♣ Responses --</p> <p>1♣:</p> <p>1♦ - F1, doesn't deny 4M, possible 4-7p 4333 with 3♦</p> <p>1♥/♠ - F1, 4+cards</p> <p>1NT - bal, no 4M, 8-10</p> <p>2♣ - nat, usually nebal, < 10+HCP;</p> <p>2♦ - 5 ♣ and min 4♥ cards <9PH ,</p> <p>2♥ -5♥+5♠ 10-11 PH 3♥/♠ =GF&SI</p> <p>2♣ - 6+cards, nf , 66% of points in that suit -3♣ =GF&SI</p> <p>2NT - 11-12, bal, inv</p> <p>3♣ - constructive in pos1,2</p> <p>3♥♦♠ - 7+cards, nf most of time with ace</p> <p>3NT - to play usually 4333 13-15</p>	<p style="text-align: right;">1.1 1♣-1♦ F1,</p> <p>1♥/♠ 2♣/2♦ - 4+cards z1+</p> <p>2♥/♠ - 5 ♣+4M z2+ FG Jump two suiters</p> <p>2NT=18-20</p> <p>3♣= 6+ z2+</p> <p>3♦= 5-4 z3+</p> <p>3♥/♠=6-5 Z2+ but no GF</p> <p>1.1.1 1♣ - 1♦-2♦-3♣=GF slam invite on ♣ could have short ♦</p> <p>1.1.2 1♣ - 1♦-1♥-1♠ =4sf F up to 2NT, if fit 4M =GF, or any slam hand on ♣ or auto inverted to be precised on next bid</p> <p>1.1.3 1♣ - 1♦-1♥-2♣=5♦-4♣ GF</p> <p>1♣ - 1♦-1♠-2♥=4sf GF could have any fit or auto inverted to be precised on next bid</p>
<p>1.2 1♣ - 1♥</p> <p>1♣ - Nf, 4+cards</p> <p>1NT - bal, no 4M, Z1 2CKBK</p> <p>2♣ - 5+♣, nebal, Z1-Z2</p> <p>2♦ = 2 ways</p> <p>Could have also: Rxx, D, Axx, AKQJxx sau AK, Ax, xxx, AKJxxx: OK</p> <p>1♣ - (pass/contra) - 1M - (p) - 2♦ = 2 ways - 2OM = asking :</p> <p>3♣ = Strong 18+, cu trefla</p> <p>2NT = reversed ♦ Z2+,</p> <p>3♦ = 6/5</p> <p>3M = Short Major, monocolor.</p> <p>2♥ - Nf, 4+cards usually, but could be 3 cards support, Z1-Z2 - 2NT – ask about shape</p> <p>2♣ - F1 , 5♣/4♠, z3+ FG</p> <p>2NT - 18-20 bal</p> <p>3♣ - 6+♣ , 14+--17 , if 18+ , see 2♦ OK</p> <p>3♦ - 6-5 z2+</p> <p>3♥ - 14+ 18-, 4♥</p> <p>3♠ - splinter</p> <p>3NT - To play , most of times many tricks in clubs + 1 stopper</p> <p>4♣ - minim AKJxxx ♣+ 4♥, very good hand , slam inviting OK</p>	<p style="text-align: right;">1.3 1♣ - 1♠</p> <p>1NT - bal, no 4M, Z1 2CKBK</p> <p>2♣ - 5+♣, nebal, Z1-Z2</p> <p>2♦ 2 ways analog ca la 1♣-1♥</p> <p>2♥ - F1, 5♣/4♥, z2+</p> <p>2♣ - 4+cards (could be 3), Z1-Z2 - 2NT – ask about shape</p> <p>2NT - 18-20 bal</p> <p>3♣ - 6+♣, 14—17- OK</p> <p>3♦ - 6-5, z2+</p> <p>3♥ - splinter</p> <p>3♠ - 14+ 18-, 4♠</p> <p>3NT - To play, most of times many tricks in clubs + 1 stopper</p> <p>4♣ - minim AKJxxx + 4♠, very good hand , slam inviting</p>
<p style="text-align: center;">1.4 1♣ - 1NT</p> <p>2♣ - 5+♣, unbal, noforcing</p> <p>2♦ - not balanced 5♣/4♦, f1, GF, 16+</p> <p>2♥ - F1, 5♣/4♥, z2+</p> <p>2♠ - F1, 5♣/4♠, z2+</p> <p>2NT - inviting to game, 14-15 with ♣, not balanced, or 3 suited 15-16</p> <p>3♣ - 6+♣, Z2+ FG</p> <p>3♦/♥/♠ - 6/5 weak z1+</p> <p>3NT - To play</p>	<p style="text-align: center;">1.5 1♣ - 2♣ = nat, usually nebal, < 10+HCP Nonforcing</p> <p>2♦ - 1 step Asking about values ->. Respondent declares 2 NT MAXIMAL (9-10) BALANCED. Unbalanced bids nat length or values targeting mainly 3NT, If Responder is minimal comes back to 3m=NF</p> <p>2nt - 18-20 bal , 4+♣</p> <p>2♥/♠ - natural 15+</p> <p>3♣ - 5+♣+ , 15+ Competitive</p> <p>3♦/♥/♠ - splinters</p> <p>3NT - 18-19 , 3-4 ♣, not interested in slam</p>
<p style="text-align: center;">1.6 a)1♣-1♦ - 2♥ b)1♣-1♦ - 2♣ c)1♣-1♥ - 2♣ d)1♣-1♠ - 2♥</p> <p style="text-align: center;">On reverses</p> <p style="text-align: center;">a)1♣-1♦ - 2♥ GF</p> <p>3♦ - f1, followed by 4♦ is inv good ♦</p> <p>3♣/♥ - GF ,</p> <p>2♣ - 4sf - no proper biding GF</p> <p>2NT - asks 3♣</p> <p style="text-align: center;">b)1♣-1♦ - 2♣ GF</p> <p>3♦ - f1, followed by 4♦ is inv good ♦</p> <p>3♣/♠ - GF</p> <p>3♥ - 4sf - no proper biding GF balanced or inverted ♦,♥</p> <p>2NT - asks 3♣</p> <p style="text-align: center;">c)1♣-1♥ - 2♣ GF</p> <p>3♥ - f1,</p> <p>3♣/♠ - GF</p> <p>3♦ - 4sf - no proper biding GF</p>	<p style="text-align: center;">1.7 Relays</p> <p>1.7.1 : 1♣ - 1♥/2♥ – 2NT gen essay: -nat description - 3NT 14 p 4333 fit 4</p> <p style="text-align: center;">a)1♣ - 1♥-2♥-3♣=GF slam invite on ♣</p> <p>1.7.2 : 1♣ - 1♠/2♠ – 2NT gen essay: : - Nat description - 3NT 14 p 4333 fit 4</p> <p style="text-align: center;">b)1♣ - 1♠-2♠-3♣=GF slam invite on ♣</p> <p>1.7.3 : 1♣ - 1♥/2NT - 3♣ 44 majors 3♦ transfer = 5+♥, asking attitude 3♥ transfer = 5+♥ and 4♣ 3♠ fit in the opener's minor</p>

<p>2NT - asks 3♣ d) 1♠ - 1♣ - 2♥ F 1 2♣ - f1, followed by 3♣ is NF, inv good ♣ 3♣/♥ - GF, 3♦ - 4sf - no proper bidding GF 3♣ - GF with good ♣ 6+ 2NT - asks 3♣ - 1♣ - 1♠ - 2♥ - 2NT - 3♣ - 3♦/3♥ asks for pass - 3♣ inv ♣ 6 (?) Anything else out of 3♣ from opener is unbalanced 20+</p>	<p>1.7.4. : 1♣ - 1♠ / 2NT - 3♣ transfer = 5+♦ 3♦ transfer = 5+♠ and 4♥ 3♥ transfer = 5+♠, asking attitude 3♣ transfer = 5+♠ 1.7.5. : 1♣ - 1♦ / 2NT - 3♣ transfer = 5+♦ 3♦ transfer = 5+♦ and 4♥ 3♥ transfer = 5+♦, 4♣ 3♣ transfer = 5+♠</p>
<p>1.8 a) <u>1♣/♦ - 1♥ - 3♥</u> Cue bid <u>4♣/♦ = inverted minor</u> - 3NT = deny cue-bid de ♠ can have cue in ♣/♦ but no inverted minor, waiting for cue in ♣ b) <u>1♣/♦ - 1♠ - 3♣</u> - 3NT = can have cue in ♣/♦ but no inverted minor, waiting for cue in ♣ <u>-4♣/♦ = inverted minor with poss shorter Major</u> c) <u>1♥ - 1♠ - 3♣</u> - 3NT = good stops in minors but no cue 1.10 4th forcing -priority : 3 cards fit in maj (Hx could be an option) 4 cards fit in minor Stops for NT min = 3NT, max = 2NT Rebid in 4th = 3 suits and force in 4th</p>	<p>1.9 2 CKBK 1m-1M-1NT, 1♥-1♠-1NT, On 1♣ - 1♦ - 1X, Don't play !! - 2♣ - any inv or weak with ♦ - forces 2♦ - pass - weak with ♦ - 2♥ (after 1♠) - 5♠/4♥ - 2♥/♠ - 5 cards inviting - 2NT - inv - 3♣/♦ - 5-6m and 4M - 3♥/♠ - 6-7 bad suit - 3NT - 5-3-3-2 choice of games - 2♦ - gf - after we bid as natural as possible - 2M - to play - 2♠ (after 1♥) - inv with 44M - 3x - 55 GF, good suits inverted in 2 colours - 3M - Good suit inviting - 2NT - transfer to 3♣ pass - weak with 4M + 6♣</p>
<p>2. 1♦ Responses 1♦: 1♥/♣ - F1, 4+cards 1NT - bal, no 4M, 6-10 2♣ - nat, usually nebal, 11+HCP; secventa nonGF 2nt 2♦ - 5♣ / 4♥ <10 HCP; 2♥ - -5♥+5♣ 10-11 PH 3♥/♠ = GF&SI 2♣ - 6+cards, nf 66% of points in that colour 3♣ = GF&SI 2NT - 11-12, bal, inv 3♣ - 5 cards fit, inv, not bal 3♦ - constructive long ♦ 3♥/♣ - 7+cards, nf most of time with ace 3NT - to play</p>	<p>2.1 1♦ - 1♥ 1♣ - Nf, 4+cards 1NT - bal, no 4M, Z1 2CKBK 2♣ - usually 5♦+4♣, nebal, Z1-Z2 2♦ - 6+♦, unbal, Z1-Z2 2♥ - Nf, (4cards could have3), Z1-Z2 - 2NT - ask about shape and force 2♣ - GF, 5♦/4♣, z2+ 2NT - 18-20 bal 3♣ - 5♦+4♣, Z3+, poate fi cu 6 carale si 3 trefle 18+ 3♦ - 6♦, 14-17 3♥ - 14+ 17-, 4♥ 3♣, 4♣ - splinter 3NT - To play 4♦ - minim AKJxxx in ♦, 4♥ 4♥ - 18-20 with 4♥ min 4432</p>
<p>2.2 1♦ - 1♠ 1NT - bal, no 4M, Z1 2CKBK 2♣ - 4+♣, 5♦ nebal, Z1-Z2 2♦ - 5+♦, nebal, Z1-Z2 2♥ - F1, 5♦/4♥, z2+ 2♣ - (4cards could have3), Z1-Z2 - 2NT - ask about shape 2NT - 18-20 bal 3♣ - 4+♣ 5+♦ Z3+, could have 6♦ & 3♣ 18+ GF 3♦ - 6+♦, nebal, 14-17 3♥ - 6-5 z1+ 3♣ - 14+ 18-, 4♣ 3NT - To play 4♦ - AKJxxx in ♦, 4♣</p>	<p>2.3 1♦ - 1NT 2♣ - 4+♣, 5♦, Z1-Z2 2♦ - 6♦, NF 2♥ - F1, 5♦/4♥, z2+ or values 2♣ - F1, 5♦/4♣, z2+ or values 2NT - inviting to game long ♦ 3♣ - 5+♣, 5♦ Z3, GF 3♦ - 6♦+, Z2+ 3♥ - 6-5 12-15 3♣ - 6-5 12-15 3NT - To play</p>

<p style="text-align: center;">2.4 1♦ - 2♣</p> <p>2♦ - hand with no proper bidding 2NT - natural, GF, stopper in minimum 2 colours, in general majors/3♣ F 2♥/♠ - positive, colour or values, on the way to 3nt 3♣ - nat GF 3♦ - -Z2+ 6♦ culoare buna OK 3♥/♠ - 6-5 12-15 3NT - 18-20</p>	<p style="text-align: center;">2.5 On reverses</p> <p>1♦ -1♠ - 2♥ 2♣ - F1, followed by 3♣ is with good ♠ 3♦/♥ - GF, 3♣ - 4sf - no proper bidding 3♠ - gf with good ♠ 2NT - asks 3♣ - 1♦ -1♠ - 2♥ -2NT-3♣ - 3♦/3♥ asks for pass - 3♣ inv with weak ♠ - 3♦/♥/♠ - GF Any other bid out of 3♣ over 2NT is GF !!</p>
<p style="text-align: center;">2.7 Relee</p> <p>1♦ - 1♥/2♥ - 2NT : gen essay: -nat description - 3NT 14 p 4333 fit 4 1♦ - 1♠/2♠ - 2NT : - gen essay: -nat description - 3NT 14 p 4333 fit 4 1♦ - 1♥/2NT - 3♣ 44 majors 3♦ transfer = 5+♥, asking attitude 3♥ transfer = 5+♥ and 4♣ 3♠ fit in the opener's minor 1♦ - 1♠/2NT - 3♣ transfer = 5+♦ 3♦ transfer = 5+♠ and 4♥ 3♥ transfer = 5+♠, asking attitude 3♣ transfer = 5+♣</p>	<p style="text-align: center;">3. 1♥ Responses</p> <p>1♥ 1♠ - F1, 4+cards 2CKBK 1♥-1♠-1NT-3♥ GF SI cu cul bune 1NT - SemiF- maxim 12p, but not with a 4 card good colour 2♣ - nat GF, can have 3-4cards, but good quality, colour rebid (= GF good suit) 2♦ - nat F1, can have 4cards, but good quality, colour rebid (= pos 11-12 good suit) 3♣= GF with minors or only ♦. 2any -2NT GF asking for values for 3NT and then cue bids 2♥ - fit constructif 8-10 2♠ - 6 cards weak 2NT - 14+, 4 cards fit 3♣ - 5-8p, 4 cards fit +sgl 3♦ - 10-12 p any disti or 4333 +, 3- 4 cards fit, 3♥ - weak 3-7 p, promiss a defensive, can be 5332 weak no sgl 3♠ - splinter 3NT - 32xx shape stopers all colours, 13-15p 4♣/♦ - splinter, Masterhand – with 27 active HCP and fit of 9 cards, slam could be on.</p>
<p style="text-align: center;">3.1 1♥ - 1NT Semi FORCING</p> <p>- 2♣ - 2+cards (with 5♥4♠2♣2♦ Z1 we bid 2C usually) - 2♦ - 3+cards, Z1 - 2♥/♠ - 6+ cards if the opening was 1♥/♠ (5 cards if the suit is very good) - 2♠ - strong 2 suited hand - 2NT – GF relay forces 3♣ - 3♦/♠=5-4FG ♦/♣ : 3♥ weak, no fit, - 4♥ weak, fit - 3♥=6 cards no other 4 cards colour - 3NT 18-20p, 6+♥ cards, no loser AKQxxx+ - 3♦ = nat 6+ - 3♥ = 10-12 p, 2 cards fit GH - 3♠ = ♣ 6+ SI - 3NT= 10-12 bal no Hx in ♥ - 4♣/♦ SI cul in 7 max 1 perdanta - 3♣/♦ - 14-17, min 55 good colours - 3♥ - 15-17+ HCP, with good trump quality - 3NT – good opening suit, like a gambling with opening points,Z1,Z2</p>	<p style="text-align: center;">3.2 1♥ - 2NT</p> <p>Cue bid - 4♥ 11-12 no shortness - 3♥ ⇒ minimal no shortness 11-14 6 cards</p> <p style="text-align: center;">3.3 Development after 1♥ - 1NT- 2♣/♦</p> <p>1♥ - 1NT-2♣/2♦ - 2♥ nonforcing - 2♠ inviting with good ♣/♦ fit - 2nt – bal inviting to 3nt - 3 om= nonforcing - 3♣/♦ (fit) constructive nonforcing - 3♥ inviting (10-12) could have Hx in ♥ - 3♠= splinter with minor fit - 3NT = 12 bal - 4♥ = 11-12 fit Hx or good values Interventie la tricul 2- pe min dbl =pen, pe maj=T/O</p>
<p style="text-align: center;">3.4 Relee</p> <p>1M-2M-2NT = Essay gen to show values or splinter on 4th trick</p> <p style="text-align: center;">4. 1♠ Responses</p> <p>1NT - F1- max 12p, but not a 4 card good colour 2♣ - nat GF, can have 4cards, colour rebid =GF good suit 2♦ - nat F1, can have 4cards, but good quality, colour rebid (= pos 11-12 good suit) 3♣= GF with minors or only ♦. 2♥ - nat GF, but good quality, except colour rebid 2♠ - fit constructif 8-10 2NT - 14+, 4 cards fit</p>	<p style="text-align: center;">4.1 1♠ - 1NT SEMIFORCING</p> <p>- 2♣ - 2+cards (with 5♥4♠2♣2♦ Z1-Z2 we bid 2♣ usually) - 2♦ - 4+cards, Z1-Z2 - 2♥ - 4+ cards Z1-Z2 - 2♠ - 6+ cards (5 cards if the suit is very good) - 2NT – GF relay forces 3♣ : - 3♦/♥/♠=5-4FG ♦/♥/♣ : 3♣ weak, no fit, 4♣ weak, fit - 4♠=6 cards no other 4 cards - 3NT=5233 20-22 PH - : 4♣ =6+♣ slam try ♣</p>

<p>3♣ - 5-8 p, 4 cards fit sgl 3♦ - 10-12 P, 3 cards fit or 4333 +, 3♥ - Preemptive 7 + 3♠ - weak 3-7 p, promise a defensive, can be weak 5332 3NT - 2xxx shape stopers all colours 13-15p 4♣/♦/♥ - splinter, Teoria MasterHand</p>	<p>- 3♦ = nat 6+ - 3♥ = 10-12 p, 5-6 good cards - 3♠ = 10-12 Hx in ♠ - 3NT = 6+♣bal - 4♣/♦ SI cul in 7 max 1 perdanta - 3♣/♦/♥ 14-17 min 55 good colours - 3NT – good opening suit, like a gambling with opening Z1,Z2</p>
<p>4.2 1♠ – 2NT -- on opp overcall pas with good hand, bid minimal ,dbl =T/O no values in intervention</p> <p>Cue bid - 3NT ⇒ 18-20 bal</p>	<p>4.3 Dezvoltarea dupa 1♠ - 1NT : 2♣/2♦</p> <p>1♠ - 1NT : 2♣/2♦ - 2♦ = trsf♥ 5 cards ; 2♥ nonforcing 6 cards - 2♠ nonforcing - 2nt – bal inviting to 3nt - 3♣/♦ = (fit) constructive nonforcing - 3♥ = GF with minor fit - 3♠ = inviting with Hx ♠</p> <p>Interventie la tricul 2- pe min dbl =pen, pe maj=T/O</p> <p>4.4 Passing hand action :</p> <p>- 2♣ drury with fit- repeating colour not interest in game, - other bidding natural, at least interest in game - other bids natural , minim 8^{HCP} (ex KQxxxx, R) - Jump showing fit, 2NT fit 8-11 sgl, cue =inviting to game with fit</p>
<p>4.5 1♥/♠ with overcall All</p> <p>1. After double</p> <ol style="list-style-type: none"> New suits – good suit 5-6+. Simple sustain = 4-8 , 3 cards min diferentiata peste desch de 1 ♠ 2NT = fit 4 cards, +sgl weak Jump new suit = fit jump shift (FJS), 9 cards Double-jump new suit = splinter, INV⁺, Rdbl10+ fitted or nonfitted <p>2. After natural overcall</p> <ol style="list-style-type: none"> New suits = F1⁺ 2NT = fit 4 cards, +sgl weak Qbid = high card raise, fit 3⁺ cards Jump new suit, 1M-(inf) –jump, = FJS Jump - qbid = minisplinter 8⁺/11 <p>3. Final remarks after 1M Oppening</p> <ol style="list-style-type: none"> 1M - 1NT 3♠ - 4♣ → FG 4♦ - 4M = COG, 1♥ - 2♦ 3♥ - 3NT = passable 1M - (1NT) - 2♣ = fie 5 OM + fit de 2 cards M 1M - (p) - 1NT - (2/3smth), any dbl T/O 1♥ - (2♠) - 3♣ - (p), F1 until 4♣ 1M - (p) - 1NT - 2M = Michaels in defense * = 6⁺ oM, 14/16+, constructiv 	<p>4.5.4. 1♥/♠ - 2♥/♣ constructive , 1♥/♠ - 3♥/♣ WJS (Weak Jump Suit) .2NT essay gen.</p> <p>5. Simple sustain in competition</p> <ul style="list-style-type: none"> If still space between intervention and our fitted colour Dbl is PENALTY Ex : 1♥ - (p) - (2♥) - (2♣/3♣) – dbl = penalty If nospace between intervention and our fitted colour Dbl is invitational Exemple : 1♥ - (2♦) - 2♥ - (3♦) – dbl = inv 1♥ - (p) - 2♥ - (3♦) – dbl = inv Daca we fit a colour and opp another, dbl = balanced 16⁺ (could be transformed) - generalrule , dbl balanced hand+extras, GENERAL Rules : Low level Dbl are Showing Points!! If we stop in 2M , and opp reveal , DBL = PENALTY – General rule, Dbl on opp reveal is Penalty. In competition 1M – 2M – 3M , is not inviting
<p>5. Deschiderea de 1NT</p> <p>2♣: Stayman/ Smolen. 2♣ can be bid with weak hand and both majors. 7-8 with unbalanced 5 card major 2♦,2♥: Jacoby Transfers showing five or longer in next major suit. 2♠: Transfer to clubs. 2NT: 8-9 balanced. 3♣: Transfer to diamonds 3♦: strong 4333 or 3433 3♥/3♠: 5431 minor with 3♥/♠ 3NT, 5♣, 5♦ : to play 4♣: Gerber 4♦: both majors, no slam >8 PH 4♥/4♠: to play 4NT: Quantitative, non-forcing but slam inviting. Dbl : Rdbl = 1 min long, Stayman & Texas</p>	<p>5.1 [1NT-2♣ Stayman]</p> <p>2♦: No four card major. 2♥: 5cards, 7-8 imposs to rebid 2NT after Texas 2♠: 5♣ and 7-8 imposs to rebid 2NT after Texas 2NT: inv, may or may not have a 4 card major. 3m: natural , probabil 5m+4M , GF OK 3M: Four in this major, five or longer in OM. Game forcing. 3NT: To play. 4NT: Quantitative, non-forcing but slam invitational.</p> <p>2♥: Four hearts, deny four spades 2♠: Five spades, 7-8 imposs to rebid 2NT after Texas 2NT: inv, may have four spades. 3m: Natural & forcing. 3♥: inv 3♠: slam try in ♥ 4♣/4♦: Singleton or void, heart support, slam try.</p>

5.2.[1NT-2♣ & 1NT-2♥ Jacoby transfers]

Standard Jacoby transfers.

2♦ followed by 2♠ to show 5-5 in the majors, <8ph

2♥ followed by 3♥ to show 5-5 in the majors, slam try.

1NT-2♦-2♥-3♥ =slam try; 1NT-2♥-2♠-3♠ =slam try

1NT-2♦-2♥-2♠ 5-5 <8 ph;

1NT-2♦-2♥-3♣, ♦-3♥ fit in H if slam sequence follow;

1NT-2♦-2♥-3♣, ♦-3♥ any cue bid fit in minor if slam seq follow.

1NT-2♥-2♠-3♣, ♦, ♥-3♠ fit in ♠ if slam sequence follow;

1NT-2♥-2♠-3♣, ♦, ♥-3/4 cue fit in 2nd if slam sequence follow;

3NT, 4♥: To play.

4NT: RKCB for hearts.

2♣: Four ♠, denies 4♥

2NT: inv, may have 4-5♥

3m: Natural & forcing.

3♥: Slam try in ♠.

3♣: inv

3NT, 4S: To play.

4♣, 4♦, 4♥: Singleton or void, spade support, slam try.

4NT: RKCB for spades.

2NT: Both majors

3♣, 3♦ dbl Texas in ♥/♠; 3♥/♠ GF

4♣, 4♦ to play game in ♥/♠

5.3.[1NT-2♣ transfer to Clubs]

-2NT a good hand for clubs,

-3♣ a bad hand for clubs.

1NT-2♣-3♣-3♦ 6-4 minor

[1NT-3♣ transfer to Diamonds]

After minor transfer, new colour from responder is shortness in other major. So 6m+4M starting Stayman. 3NT = shortness in other minor

1NT - 2♦ : - 2♥ regular hand with 2-4♥

- 2♣ maximum with controls and 4 card fit, qbid

- 2NT max 3 card fit with 2 high cards

- 3♣ maximum with controls and 4 card fit, qbid

- 3♦ maximum with controls and 4 card fit, qbid

- 3♥ maximal fit 4 card fit

Observatii finale la deschiderea de 1NT OK

a) If opp doubles Stayman :

- Redbl = values , minim KJ10x+

- Bid = natural + STOP pe trebla

- Pass = No STOP, waiting for redbl to reenter in normal action

b) Opponent bids 2♣ = Landy

➤ dbl = penalty at least on one major

➤ 2NT = Rubenshol

➤ 2♥/♠ = minors SO/GF

➤ 3M = afirmativ, GF pt 3NT

c) Opponent bids 2♦ = transfer to major

➤ Dbl = transfer on ♥

➤ From 2♥ = sys ON

18. 2♣ Responses

- 2♦ - <2 cont (2NT 23+ FG. 3NT - to play)

- 2♥/♠ - 5+cards 2GH 2+controls

- 2NT - 7+ points 3 controls balanced

- 3♣/♦ - 5+cards 2GH 3+controls

- 3♥/3♠ 6 card very good

When strong hand is bidding 2nt , treat same as 2nt ,Puppet and transfers (major fit acceptance=fit) when strong hand bid 3nt transfers, and Baron.

If opp intervention dbl =2+ctrl new suit =nat 3+ctrl.If opp intervention is 4♣ dbl =weak hand

7. 2♦ Multi Responses

2♦ : - 2♥ pass or correct

- 2♣ pass or correct, but inviting hand for hearts

- 2NT ask : - 3♣ max with any major : 3♦ which major ? : -

3♥=spades 3♠= hearts

- 3♦ min with hearts

- 3♥ min with spades

- 3 NT 21-22 bal

- 3♣ natural 6-16 Hcp

- 3♦ natural 6-16

- 3♥/3♠ pass or correct

- 3NT to play

- 4♣ bid your major in transfer

- 4♦ bid your major

- 4♥/4♠ to play !!

If opener is 21-22 Puppet on 2NT(Major trsf acceptance mandatory) and Baron on 3NT

2♦ (Multi) - 2♥/♠

2NT (21-22 HCP) - 3♣ (Muppet) sau 3♣ 22-23 HCP 3♦ Baron sau trsf ♥

,3♥ =trsf ♠,3♠

- 3♦ 1 or 2 majors, responder : the oM or 4♦ with both

- 3♥ no major, responder : 3♠ = 5♠ + 4♥

- 3♠ = 5♠

- 3NT = 5♥, responder: 4♦ transfer to play 4♥

2NT (21-22 HCP) sau 3♣ 22-23 HCP - 3♠ (5-4 min slam inviting)

8. a) 2♥ (5♥+5 min could have 4 min) / b) 5♠+4m Muiderberg OK

8.a)

- pass (probabil toleranta in cul de deschidere)
- 3♣ = p/c
- 3♦ = INV
- 2♣ (peste 2♥) = better contract P/C in minor, se poate sustine F1
- 3♥/♠ (in cul de desch) = fit
- 3♣/♥ (OM) = nat INV
- 2NT=relay disti
 - 3any natural

8.b)

- 3♣ = P/C
- 3♦ = INV pe min
- 3♥ = INV nat (forcingul pe cupa se trece prin 2NT)
- 2NT = mana buna: (include si maini forcing cu culoare proprie)
 - 3♣ = minimal cu ♣
 - 3♦ = minimal cu ♦
 - 3♥ = maximal cu ♣
 - 3♠ = maximal cu ♦
 - 3NT = 5044
 - 4♣/♦ = 6M-5m decent
- 4♣/♦ - monocolor F

Dupa interventie (inclusiv contra):

- 2NT = releu forta nedeterminata, raspunsuri naturale

naturale

- 3♣/♦/3OM = culoare proprie, se sustine doar cu maini speciale

maini speciale

- 4♣/♦ = licitatii fitate in M, minimum valori

9. 3NT gambling

- 4♣ - P/C
- 4♦ - asks shortness: 4H/4S-H/S, 4NT- none, 5C-D, 5D-C
- 4♥/♠ - to play

12. Carding:

Standard appeal, at NT small is appeal, Smith classic from both hands, at colour games K distribution and A preference

12.1 Leads:

- At colour games: 3/5 with MUD si TOP , number of cards in partner colour. Lead A , we give preference Standard appeal/ , Lead K number of cards , when partner lead honor from shortness (H sau Hx) , we signalize LAVINTHAL !!
- Discarding Lavinthal
- In NT : 2/4 , small good colour ,

10. Deschiderea de 2NT 5-5 min constructive

- 3♣ = P
 - 3♦ = P
 - 3♥ GF asking nat
- apoi 4NT = BW 6 cards
answers 5♣=4130,
- 4♣/♦ minorwood atu ♣/♦ 5cards 41,30,2 apoi
 - 4NT/5♣ minor wood Qatu ,answer
 - 0Qatu.
 - 1Q,
 - 1Q+K,
- 1Q+KQ

11. Defense against Michaels

a): it is known only one colour from bicolor

- From 2NT inclusiv up to 3 fit major, play transfers .

Basic Rule : major colour from bicolor or (trsf -1) in colour of bicolor shows fit of 4 cards – cheapest = longest fit

Exemple: 1♠ - (2♣) - 2NT = ♣ INV+

3♣ = ♦ INV+

3♦ (trf cheap = 4 carti ♣, INV+

3♥ = 3 carti ♣, INV+

3♠ = competitive

1♥ - (2♥) - 2♣ (culoarea majora din bicolorul advers) = 4 carti de ♥, INV+

2NT = same

3♣ = ♦, INV+

3♦ = 3 carti de ♥, INV+

3♥ = competitive

b): both colours are known

Cue-bids invizibile (cheap for cheap, exp for exp INV+), or ompetitive

1♥ -2NT(adv)-3♣ = ♥ min inv

-3♦ = ♣ competitive

-3♥ = 3 carti + fit slab

-3♠ = F1 nat

13 Reveal: classic, reveal simple do not deny normal opening, reveal jump=14-16 good colour in 6+, 1NT 11-15 with Stayman & Texas

14. Miscellaneous

a) 1m – (1NT) reacting as our own 1NT opening.

b) 1M –(1NT) – transfers between 2♣ ----- 2♣ Transfer on opener’s major is fit.

c) (1M) –1NT sau (1X) –p–(1Y) –1NT , on partner Stayman we declare opp major , with 2 STOPS

After 1NT-Dbl always Stayman & Texas !! - 1NT-X . Rdbl asks 2♣ and then show colour

a) 1m-1♥-dbl =t/o deny 4 cards in ♣.

b) 1♥/♠-dbl-pass-1NT = Lebenshol.