

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1- level 8+ 4+ card
2-level 10-18 5= card
Jump reopening 10-15 6+ card
2 ♣ over 1 ♠ is natural 6+ card
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 balanced, stayman and transfers
4e position 11-14 , stayman and transfers
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
weak
1 ♣ or 1 ♦ and then 2 ♦ = majors
2Sa is lowest suits, 3 ♣ = other combinations
Reopen: 10-15 6+card
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Cue of major = 5 ♣ and 5 in other major
2 Sa is lowest suits
3 ♣ is 5 other major and 5 ♦ not in reopening position
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2 ♣ is majors
2 ♦ direct is 6♥ or 6 ♠
2 ♥/♠ 5 card with 4+card in a minor
In reopening only Landy for majors
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Take out double
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1 Sa =minors
Double is majors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Sometimes transfers

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	1-3-5	1-3-5	
NT	1-3-5	1-3-5	
Subseq			
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Asks pos/neg signal	Asks pos/neg signal	
King	Asks distribution	Asks distribution	
Queen	QJ10x, QJxx ,Qx	QJ10x, QJxx ,Qx	
Jack	AQJx	AQJx	
10	KJ10x, 109xx	KJ10x, 109xx	
9	Q109x, 98x, 9x	Q109x, 98x, 9x	
Hi-X	8x,		
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low=enc or even	Low = even	Lavinthal
Suit 2	Low=enc or even		
3			
1			
NT 2	Low=enc or even	Low = even	Lavinthal
3			
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
11+ with nice distribution, reopening 8+			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Low level support double			
Competitive double			
Lead directing double			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green
<b>NCBO:</b> Netherlands
<b>PLAYERS:</b> Andre Mulder and Jan Kolen
<b>EVENT</b> Senior
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 card major
1 ♣ 2+ with transfer responses 1 ♦ 4+ 1Sa 14-16
2 ♣ 19-20 Sa , 25+SA or game forcing
2 ♦ 23-24 SA or game forcing ♦ or two suiter
2 ♥ weak 5/6 card 5-10 points
2 ♠ weak 5/6 card 5-10 points
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Responses on 1 ♣ mostly transfer also after low interference
1 ♣ - 2 ♣ is natural overcall
1 ♣ - 2 ♦ is both majors
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♣	Bal 11-13 or 17-18 Clubs 11-120	1♦/1♥/1♠/2♦/2♥ transfers 1Sa 11-12 Bal 2♣= 5+ 11+; 2♠ = 5-4 minors 8-10 4♣ both majors , 4♦/4♥ transfers	Rebid 1Sa over 1♦ and 1♥ is 17-18 Rebid 3♦ =17-18 bal with 4 card fit	1 Sa =8-10 Answers to 1♣-2♣ :2♦=bal 11-13 2♥/2♠=si 11-13 2Sa=17-18 3+♣
		5(4)	4♣	11=20 only 4 if 4-4-4-1	2♦ =4+ 11+;3♦ 5-9 4+♦ 2♥/2♠ 4-7 6+ 3♣/3♥/3♠ invite 6+,4♣=both majors,4♦/4♥ transfer	Answers to 1♦-2♦ 2♥=bal 11-13, 2♠=singleton 11-13 2SA=17-18,	
1♥		5	4♣		1Sa=6-10; 2♣ =9-11 3♥ or GF 2♥ = 5-9 3card; 3♥ 5-9 4+ unbalanced 2Sa 4+♥ invite+; 3♣/3♦/3♠ invite	1♥ - 2♣ -2♦ =relay nothing special 1♥ - 2♣ - 2sa 17-18	Answers to 1♥ - 2Sa: 3♣=min, 3♦ 15+, 3♥= 17-18 3♠, 3S, 4♣ is splinter 14+
		5	4♥		2♣= 9-11 3card ♠ or game forcing\ 2♠ = 5-9 3card ; 3♠ =5-9 4+♠ unbalanced 3♣/3♦/3♥ invite, 2SA 4+♠ 10+invite	1♠ - 2♣ - 2♦ =relay nothing special 1♠- 2♣- 2Sa=17-18	Answers to 1♠-2Sa: 3♣ min 3♦=15+, 3♥/3Sa/4♠ = si 14+ 3♠ =17-18,
INT				14-16( 5 M possible )	Stayman , all transfers, 4♦/4♥ transfers; 4♠ = minors; 4Sa Quanti		
2♣	x			19-20/ 25+ Bal , GF 1 suiter (no ♦) Gf ♣ with 4 card other suit	2♦ = relay; 2♥/2♠ = nonforcing natural 3♣/3♦/3♥/3♠ transfer 6+ two top honors	2♣-2♦ -2♥=GF ♥ or 25+ bal	
2♦	x			23-24 Bal or two suiter GF Or GF ♦ or GF ♥ with 4card other suit	2H= relay		
2♥		5/6		5-10	2Sa = relay	3♣=min, 3♦=something besides ♥,3♥ good suit,3Sa is solid suit	
					New suit forcing		
2♠		5.6		5-10	2SA = relay New suit forcing	3♣ = min, 3♦ is something besides ♠, 3♥ is Hxx in ♥, 3♠ good suit 3Sa = solid suit	
2NT				21-22 Bal ( 5M possible )	3♣ Puppet, 3 D/3H/transfer; 3♠=5-4 minors SI 4♣=♥, 4♦ = ♠, 4♥ =♣, 4♠ =♦ SI 3SA=5♠-4♥ nonforcing		
3♣		6+		5-10	New suit forcing		
3♦		6+		5-10	New suit forcing		
3♥		6+		5-10	New suit forcing		
3♠		6+		5-10	New suit forcing		
3NT				Solid suit	4♣ = to play in minor		
4♣/♦/♥/♠		7+		5-10			
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦						Roman Keycard Blackwood, 14, 30, 2, 2+Q ; 5Sa =2 +void	
5♥						Exclusion	