



NAMES Allan Graves - George Mittelman. CANADA

GENERAL APPROACH

2 over 1
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other 4C - H 4D-S

NOTRUMP OPENING BIDS

1NT 15 to 17
to
5-card Major common System on over X, 2♣
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (fast denies)
2♠ range-ask (♣) Neg. Double
2NT transfer to ♦ Other: _____

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ MSS

3NT _____ to _____
4m opener, (namyats)

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: Mixed raises (not weak)
1NT: Forcing Semi-forcing 1H SMI
2NT: Forcing Inv. _____ to _____
3NT: _____ to _____
Drury Reverse 2-Way Fit
Other: 3 lower = natural, inv

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Other: 3m mixed
Single raise
Frequently bypass 4+♦
1NT/1♣ 6 to 10
2NT Forcing Inv. 12 to 15
3NT: 16 to 17
Other: double jump = splinter

DESCRIBE RESPONSES/REBIDS

2♣ _____ to _____ HCP
Strong Other **strong, ART**
2♦ Resp: Neg Waiting **controls**
cheapest minor, 2nd neg
kokish
2♦ 5 to 10 HCP **usually 6**
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF
2♥ 5 to 10 HCP **usually 6**
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF
2♠ 5 to 10 HCP **usually 6**
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF 2♣ forces 2♦
Weak Jump Shifts: In Comp. Not in Comp.
4th Suit Forcing: 1 Rd. Game 3NT can play 4m

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv.
Balancing: 10 to 16
Jump to 2NT: Minors 2 Lowest
Conv.

DEFENSE VS NOTRUMP

vs: strong weak
2♣ ♣ + H majors
2♦ ♦ + h Xfer H
2♥ NATural Xfer S
2♠ Nnatural 4S 6m
Dbl: S and other 4H 6m
Other: _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other: _____

VS Opening Preempts Double Is

Takeout thru 4♠ Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: _____

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 5
Responsive : thru 4♥ Maximal
Support: Dbl. thru 2♥ Redbl
Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
jump cue = mixed raise

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. new suit forcing

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

Exclusion (03/14)
4♣ = preempt kc (0,1w/o,1 w/, 2w/o, 2w/)
vs Interference: DOPI DEPO Level: 5 trump suit+ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x (x) x	x x x (x) x x
x x (x) x x x x (x)	x x x x (x) x (x) x
(A) K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads
Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

SPECIAL CARDING PLEASE ASK