

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Constructive
Jump raise pre-emptive
1x-1M-p-2x INV+
INT OVERCALL (2nd/4th Live; Responses; Reopening)
14+-18 in direct position
10-14 reopening
System on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak
Unusual NT both m
1m-2D=both M
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
On opps M=other M and m 2-suiter weak or strong
On opps m:=C-2C nat, 1D-2D: both M
1x (opp) – 3x asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
X=penalty oriented
2♣ 1suit; 2♦ MM; 2♥/♠ M+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X MM; 1NT 4+m4+m; 2NT 5+m5+m
OVER OPPONENTS' TAKEOUT DOUBLE
XX=9+; 1M-x= rdbl, 10+, 2NT Fit; new suit NF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3rd/5th	
NT	3rd/5th	3rd/5th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ask for support	Ask for support	
King	Ask for length	Ask for length	
Queen	QJ	QJ	
Jack	J10	J10	
10	109	109	
9			
Hi-X	even	Even	
Lo-X	odd	odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	O=enc	H/L=even	Lavinthal
Suit 2	H/L=even		O=enc
3			
1	O=enc	H/L=even	Lavinthal
NT 2	H/L=even		
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be weak with passed p			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1NT-X-XX/any 1 suit; suit + higher suit			
If X Art System on			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Austria
PLAYERS: Stefan Propst, Gerhard Pollak
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5+ M, 4+ ♦, 2+ ♣
2♣ STR, 2♦/♥/♠ WK2
1NT 15-17
2NT 20-22
2/1 FG/1M;
1M 2NT(FG+Fit) Bergen, Inv.Drury, 2♣ 2+, 2♦/♥ 5+
1m 2m Inv.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1m (1♥) 1♠ (0-3♠)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Seldom

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	3♠	4432, 4333	2♣ Inv; 1♣ 1♥/♠ (may have more ♦) 1NT -> 2♣(inv or ♦) / 2♦ FG	After 1♥ intervention -> 1♠ = 0-3♠	
1♦		4	3♠	mm 44, 55	2♦ Inv; 1♦ 1♥/♠ 1NT -> 2♣(inv or ♦) / 2♦ FG	After 1♥ intervention -> 1♠ = 0-3♠	
1♥		5	3♠		3♣ 3+♥ 9-11; 3♦ 4+♥ 6-9; 3♥ 4+♥ 0-5 2♣ 3+, 2♦ 5+	After intervention 2NT 4+M INV+ Help suit trial bids	2♣ Inv ♥
1♠		5	3♥		3♣ 3+♠ 9-11; 3♦ 4+♠ 6-9; 3♥ 4+♠ 0-5 2♣ 2+; 2♦/♥ 5+	After intervention 2NT 4+M INV+ Help suit trial bids	2♣ Inv ♠
INT				15-17 single K possible	Stayman, Transfer, 2D/H trf to H/S, 2S TRF to ♣, 2NT inv, 3♣ TRF to ♦ 3D TRF H; 3H TRF S, 3S quant., 4C=H; 4D=S, 1NT 2♣; 2♦ 3♥/♠ (4♥5♠/5♥4♠)	Neg.X; 1NT-2C-2x-3C asks for further distribution GF	
2♣	x	0	4♠	23+ bal, or strong hand	2♦ 0-7, 2NT 8-9 bal		
2♦		6		6-10	2NT asks for strength		
2♥		6		6-10	2NT asks for strength		
2♠		6		6-10	2NT asks for strength		
2NT				20-22 single K possible	Puppet; 4♣/♦ -> ♥/♠, 3♠ = 4+m 4+m 3NT = 5♠4♥		
3♣		6		6-10			
3♦		6		6-10			
3♥		6		6-10			
3♠		6		6-10			
3NT		7 m					
4♣		8					
4♦		8					
4♥		8					
4♠		8					
4NT		6-6 mm					
5♣		9				HIGH LEVEL BIDDING	
5♦		9				4NT KCBW, BW, Cuebids , Splinter	
5♥		9					
5♠		9					