DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						WBF and SBF Convention Card			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE									
1-level 8-17 rarely 4-card		Lead			In Partner's Suit					
2- level sound	Suit		1st/3rd/5th		1st/3rd/5th					
	NT		1st/3rd/5th		1st/3rd/5th		Category:			
	Subsequent		1st/3rd/5th		1st/3rd/5th		Country:	Sweden		
	Other: Vs NT sometimes 4th is lead when 3rd is a high small card			Event:						
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						Players:	-	erg – Christer I	Bjäring
2nd: 15-18 Stayman, transfer			Vs. Suit		1/4	e NT	SYSTEM SUMMERY GENERAL APPROACH AND STYLE			
Reopen 12-16 Stayman, transfer	Lead Ace		AKx(+)		Vs. NT					distribution
Reopen 12-10 Stayman, transfer	King		AKX(+) AK, KQ(+),		AK (+) AK, KQ(+),		Two-way 14: 11–13 (14) BAL or 16+ any distribution 5 card majors 11-15			uisti ibutioii
	Queen		QJ(+)		QJ(+)		INT = 14-16 (in 3/4 pos 15-17)			
			J10(+)		J10(+)		1111 - 14-10	(III 3/7 pos 13-	<u> </u>	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		T9(+), KJT(+)		T9(+), KJT(+)					
3x weak	9		9x, HT9(+)		9x, HT9(+), 9	98(+)				
2NT sound two suiter, two lowest	Hi-x		, , ,		, , , , , , , ,					
2M weak	Lo-x									
Vs 1. (2+) 2 • =7-11 or 16+ Two suiters 55+, in • .			DER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)			Partner's Lead	Decl	arer's Lead	Discarding	Two-way 1*	: 11–13(14) B	AL <u>or</u> 16+ any	distribution
2♣/♦ = 7–11 or 16+ Two suiters 55+, in ♥ ♠	Suit: 1s	it	Hi=discg	Hi/Lo	o= odd	Hi=Discg	2 • 4-9, (5)	6+ <b>♥</b> or <b>^</b>		
$2$ <b>∨</b> / $\triangle$ = 7–11 Two suiter 2 highest	2 <sup>n</sup>	nd	Hi/Lo=odd	Suit p	oreference	Hi/Lo=odd				
$3 \clubsuit / ♦$ = two suiters 12-15, 55+ in ♥ ♠	3 <sup>rc</sup>	d	Suit preference			Suit preference				
3♥/♠ = asking for stopper										
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	NT: 1st	-3 <sup>rd</sup>	As above	As ab	oove	As above				
2. Stayman										
2♦/♥ Transfers										
2 good minor	1									
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES	6					SPECIAL FO	RCING PASS	SEQUENCES	
Vs. 2M/3♥: 4♣♦=takeout with 55(4) with other M	TAKE-OUT DOUBLES (Style; Responses; Reopening)					Psychics, rare				
Vs 3 <b>*</b> : 3 ◆=TO, 4 <b>*</b> = Majors, 4 ◆= ◆+ one Maj										
Vs 3♣/♠: D=OD										
VS. ARTIFICIAL STRONG OPENINGS	Opening values,3+ M unless 17+ , Resp dbl 8+ hcp									
Ü										
1NT/2NT = both minor										
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES Most low level doubles = T/O					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE 4414 11-15 has no systemic opening bid XY-NT after opening 1♣ or 1♥				

OPENING	BID DES	SCRIPTION	ONS				
Opening	Artificial	Min No Cards	Neg Dbl Thru	Description	Responses	Subsequent Auction	Passed Hand Bidding
1*	Yes	0	3 🛦	11-13, 11-14 in 3/4 pos (semi) BAL or 16 + any distribution	1	After comp: Transfers 8+,	
1♦		4	3.	11-16 with 5+ ◆ or 4-5 in minors or 4441	1NT = 6-11 $2 \bullet = 10+, 4+ \bullet$ 2NT = 12-13  bal, inv. $3 \bullet = 4-9, 4+ \bullet$	1 ◆ - 1M; 1NT = 14-15 45/54 in minors 1 ◆ - 1M; 2NT = 13-15 support or 6+ ◆	
1♥		5	3.	11-15 5+ •	2 */	1 ♥ - 1 ♣/NT; 2 ♣ 11-13, 3+ ♣ or any 13-15 1 ♥ - 1 ♣/NT; 2 ♥ 6-card not min	2. reverse Drury
1 🔥		5	3 🔥	11-15 5+ •	See 1♥	See 1♥	2♣ reverse Drury
1NT			3.	14-16 (semi) BAL (rarely 4414) 15-17 in 3/4 pos	2♣ Stayman 2♦/♥ transfer 2♠ 6+ ♣ or INV w 6+♦ 3♦ 6+ ♦ weak or strong 3♣/♠ short w both minors, FG 4♣/♦ transfer to 4♣/♠	After ART DBL or 2♣ (not both M): Syson Lebensohl1 ♦ - 1M; 2NT = 13-15	
2*		5	3 🔥	11-15, 6+ suit or 5-c + 4♥/♠	2 ♦ ask, INV+ 2 • / • = 5 + forcing		
2♦	Yes	0		4-9 , 6+ ♥ or ♠	2♥/♠ = pass/correct 2NT = ART, INV+ VUL		
2♥		5		10-12 6+ ♥	2NT = ART, $INV+$		
2.		5		10-12 6+ •	2NT = ART, $INV+$		
2NT				22-23	$3 \clubsuit$ = ART $3 ♦ / ♥$ = transfer $3 \spadesuit$ = minors		
3.		6		PRE			
3 •		6		PRE PRE			
3 <b>∨</b>		6		PRE		+	
3NT	Yes	0		solid ♥ or ♠			
4.	Yes	7		PRE			
4 •	Yes	7		PRE			
4 🗸	Yes	6		PRE			
4 ^	Yes	6		PRE			
4NT	Yes			Asks for specific Aces	5* = 0 Ace, 5NT = A, 6* = 2A		